

The `cmsrb` package

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1 Why `cmsrb`?

The `cm-super` package provides great support for Cyrillic script in various languages, but there's a problem with italic variants of some letters for Serbian and Macedonian. The `cmsrb` package includes the correct shapes for italic letters `\cyrg`, `\cyrd`, `\cyrp`, `\cyrt` and letter `\cyrb`. This package also has some improvements in letters and accents used in Serbian language.

2 Package Features

The `cmsrb` fonts are the extensions of the Computer Modern fonts for Serbian and Macedonian languages for TeX (L^AT_EX). Support files are provided for T1, TS1, T2A, X2 and OT2 encodings, but also for the experimental ECMSRB1 and ECMSRB2 encodings. Supported font styles are serif, sans-serif and mono, for size 10pt.

This package is very simple to use: just put

```
\usepackage{cmsrb}
```

in preamble of the document.

cmsrb	cm-super	cmsrb	cm-super	cmsrb	cm-super
<i>бигуши</i>	<i>бгднт</i>	бигуши	бгднт	ђђ	ђђ
бббб	бббб	аѧ	аѧ	đđ	đđ

Table 1: Some `cm-super` and `cmsrb` differences.

3 OT2 Features

The OT2 encoding is modified to match the rules of Latin to Cyrillic transcription in Serbian language. Therefore, the `ts`, `kh`, `ch` and similar ligatures are removed from the encoding (see Table 2).

In OT2 encoding Macedonian letters Ѓ and Ђ are added, with Montenegrin letters Ђ and Ѓ, and also some orthographic symbols are included.

However, it is not recommended to use the OT2 encoding; better choice for Serbian language is T2A encoding and utf8 input. One can use OT2 encoding if they already have a document written in Latin—in which case it would be easy to transcribe it to Cyrillic.

Example 1:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[OT2,T1]{fontenc}
\usepackage[serbian]{babel}
```

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Input	Output	Input	Output	Input	Output	Input	Output
А	А	Б	Б	҆	҆	Д	Д
Е	Е	Ф	Ф	Г	Г	Х	Х
И	И	Ј	Ј	К	К	Л	Л
М	М	Н	Н	О	О	П	П
Q	Ч	Р	Р	С	С	Т	Т
U	Ү	В	В	Ш	Ш	Х	Х
Y	Ы	З	З	\#	Ӯ		
a	а	б	б	ц	ц	д	д
e	е	f	ф	г	г	h	х
i	и	j	ј	k	к	l	л
m	м	n	н	o	о	p	п
q	ч	r	р	s	с	t	т
u	ү	v	в	w	ш	x	х
y	ы	z	з	+	Ӯ		
C1	Ћ	D1	Ђ	D2	Џ	D3	Ѕ
E0	Ё	E1	Ә	E2	Ҽ	I0	Ӵ
I1	І	J1	Я	J2	Ю	L1	Љ
N0	Ҥ	N1	Ҥ	P1	Ӯ	P2	Ҫ
Z1	Ж	\v{C}	Ч	\'C	Ћ	\DJ	Ђ
\v{S}	Ш	\v{Z}	Ж	LJ	Љ	Lj	Љ
NJ	Ҥ	Nj	Ҥ	D\v{Z}	Џ	D\v{z}	Џ
c1	һ	d1	ԡ	d2	պ	d3	ս
e0	ё	e1	ә	e2	ҽ	i0	Ӵ
i1	і	j1	յ	j2	յո	l1	լյ
\i	ı	n1	ń	p1	ь	p2	՚
z1	ж	\v{c}	ч	\'c	Ծ	\dj	Ծ
\v{s}	ш	\v{z}	ж	lj	լյ		
nj	ń			d\v{z}	պ		
\char 20	Վ	\char 21	Թ	\char 28	Վ	\char 29	Թ
\'G	Ӵ	\'K	Ӯ	\'g	Ր	\'k	Ӯ
\'S	Ծ	\'Z	Ծ	\'s	Ծ	\'z	Ծ

Table 2: OT2 encoding in `cmsrb` package.

```
\newcommand{\test}{%
{Ljubazni fenjerd\v zija \v ca\dj avog lica ho\ce da mi poka\v ze \v stos.}
\begin{document}
\test \\
\fontencoding{OT2}\selectfont \test \\
Akcenti: \'a`\'a\c{a}\'f a\=a\^a\"a\u{a}
\end{document}
```

Result 1:

Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.
Љубазни фенјерџија чађавог лица хоће да ми покаже штос.
Акценти: áàäâåâää

Example 2:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[OT2,T1]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[serbian]{babel}
\newcommand{\test}{%
{Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.}}
\begin{document}
\textit{\test} \\
\fontencoding{OT2}\selectfont \textit{\test}
\end{document}
```

Result 2:

*Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.
Љубазни фењеруја чађавот лица хоће да ми шокаже штос.*

4 T1 Features

The T1 encoding now support conversion from Cyrillic to Latin script (see Example 3).

On the position 208 now is the letter Đ (U+0110) instead of the letter Đ (U+00D0), which enable copying and searching in the Serbian or Croatian Latin text.

Example 3:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[T2A,T1]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[serbian]{babel}
\begin{document}
Љубазни фењерција чајавог лица хоће да ми покаже штос.
\end{document}
```

Result 3:

Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.

5 T2A Features

The Cyrillic letters Ј and ј are not supported in the T2A encoding, so they are placed instead of the Latin letters J and j. This give us the better results in the Cyrillic text, but that also means this Latin letter are not present in the T2A encoding, so be carefull during searching and copying Latin text in this encoding.

The letters F, K, З, Џ, њ, ѕ, џ are removed from the T2A encoding, and on their places now are the letters Ѓ, К, Ѓ, Џ, љ, ѕ, џ.

Example 4:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[T2A]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[serbianc]{babel}
\DeclareTextSymbolDefault{\dj}{T1}
\begin{document}
\textit{Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.} \\
Љубазни фењерција чађавог лица хоће да ми покаже штос.} \\
Акценти: \'{и}\'{и}\C{и}\f{и}={и}\^{и}"и"\u{и}
\end{document}
```

Result 4:

*Ljubazni fenjerdžija čađavog lica hoće da mi pokaže štos.
Љубазни фењерција чађавог лица хоће да ми покаже штос.
Акценти: ђијићији*

Example 5:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[T2A]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[serbianc]{babel}
\begin{document}
\textit{абвгђејз\’{з}сијклњопрс\’{с}тћуфхџијш}
\end{document}
```

Result 5:

абвгђејзсијклњопрс\’{с}тћуфхџијш

6 TS1 Features

In the TS1 encoding we can find the letter Đ (U+00D0), which is removed from the T1 encoding. Also, in the TS1 encoding now are the letters ѕ, г, д, п, т with Russian italic shape.

Example 6:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[TS1,T2A]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[serbianc]{babel}
\begin{document}
\textit{\бгдпт} \fontencoding{TS1}\selectfont \textit{\бгдпт \DH}
\end{document}
```

Result 6:

διγαλλική δομή D

7 Math

The `cmsrb` package load default Computer Modern math fonts, but load only fonts with size lower or equal 10pt, for better visual effect. If the option `math` is used, then the package `cmupint` will be loaded, and the integral sign will be changed from \int to \int (upright integral is traditionally used in Serbian language, with `\limits` option). Also, in Serbian language is better to use the symbols \leqslant and \geqslant than the symbols \leq and \geq . If the `math` option is used the package `amssymb` will be loaded and this symbols will be changed (also $\not\leq$ and $\not\geq$ will be used).

We use this option like this:

```
\usepackage[math]{cmsrb}
```

Example 7:

```
\documentclass{article}
\usepackage{cmsrb}
\newcommand{\ud}{\text{\textnormal{d}}}
\begin{document}
$$ \int_0^1 e^x dx \geq 0 $$
\end{document}
```

Result 7:

$$\int_0^1 e^x dx \geq 0$$

Example 8:

```
\documentclass{article}
\usepackage[math]{cmsrb}
\newcommand{\ud}{\text{\textnormal{d}}}
\begin{document}
$$ \int_0^1 e^x dx \geq 0 $$
\end{document}
```

Result 8:

$$\int_0^1 e^x dx \geq 0$$

8 Experimental encodings

The encodings `ECMSRB1` and `ECMSRB2` are created for this package only. They are similar to `OT2` encoding, but they contain specific ligatures and accents (see Table 3). For the complete list of characters used in this encodings see Tables on Pages 8 and 9. The purposes of this encodings are writing Serbian text using only ASCII characters, and making simple conversions from Latin to Cyrillic.

Example 9:

Input	ECMSRB1	ECMSRB2	Input	ECMSRB1	ECMSRB2	Ulaz	ECMSRB1	ECMSRB2
CX	Č	Ч	CY	Ć	Ћ	DX	DŽ	Џ
DY	Đ	Ђ	EY	Ē	Ђ	GY	GY	Ѓ
KY	KY	Ќ	LJ	LJ	Љ	LY	LJ	Љ
NJ	NJ	Њ	NY	NJ	Њ	SX	Š	Ш
SXY	Ś	Ć	ZX	Ž	Ж	ZY	Ž	Ѕ
ZXY	Ž	Ź	\EZ{H}	Ž	S			
Cx	Č	Ч	Cy	Ć	Ћ	Dx	Dž	Џ
Dy	Đ	Ђ	Ey	Ē	Ђ	Gy	Gy	Ѓ
Ky	Ky	Ќ	Lj	Lj	Љ	Ly	Lj	Љ
Nj	Nj	Њ	Ny	Nj	Њ	Sx	Š	Ш
Sxy	Ś	Ć	Zx	Ž	Ж	Zy	Ž	Ѕ
Zxy	Ž	Ź						
cx	č	ч	cy	ć	ћ	dx	dž	џ
dy	đ	ђ	ey	ě	њ	gy	gy	ѓ
ky	ky	ќ	lj	lj	љ	ly	lj	љ
nj	nj	њ	ny	nj	њ	sx	š	ш
sxy	ś	ć	zx	ž	ж	zy	ž	ѕ
zxy	ž	ź	\ez{h}	ž	s			
\`a	à	à	\`a	á	á	\^a	â	â
\T a	ã	ã	\D a	ä	ä	\H a	ã	ã
\r a	å	å	\R a	å	å	\v a	ă	ă
\u a	ă	ă	\U a	ă	ă	\=a	ă	ă
\b a	ă	ă	\.a	ă	ă	\d a	ă	ă
\c a	ą	ą	\k a	ą	ą	\"a	ą	ą
\C a	ä	ä	\~a	â	â	\f a	â	â

Table 3: Encodings ECMSRB1 and ECMSRB2 for the package cmsrb.

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[ECMSRB1]{fontenc}
\usepackage[serbian]{babel}
\begin{document}
Ljubazni fenjerdxija cxadyavog lica hocye da mi pokazxe sxtos.
\end{document}
```

Result 9:

Ljubazni fenjerdžija čadavog lica hoće da mi pokaže štos.

Example 10:

```
\documentclass{article}
\usepackage{cmsrb}
\usepackage[ECMSRB2]{fontenc}
\usepackage[serbian]{babel}
\begin{document}
Ljubazni fenjerdxija cxadyavog lica hocye da mi pokazxe sxtos.
\end{document}
```

Result 10:

Љубазни фењерџија чајавог лица хоће да ми покаже штос.

9 Version history

4.0

- All options are removed, the option `math` is added.
- Fixed encodings `T1`, `T2A`, `TS1`, `OT2`.
- Letter `đ` is significantly improved in all styles.
- Experimental encodings `ECMSRB1` and `ECMSRB2` are added.

3.1

- Bugs fixed.
- Options `noint` and `nosymb` are active.
- Symbols \leq , \geq , $\not\leq$, $\not\geq$ are changed.

3.0

- Letter `b` is modified.
- Cyrillic to Latin conversion is added.
- Math fonts are changed (`nomath` option is active).
- Upright integral sign is added.

2.0

- Added support for the letters `í`, `í`, `ć`, `ž`.

1.1

- The separate `.map` files merged into one.

A Encoding ECMSRB1

	‘0	‘1	‘2	‘3	‘4	‘5	‘6	‘7	
‘00x	ˇ 0	ˇ 1	ˇ 2	ˇ 3	ˇ 4	ˇ 5	ˇ 6	ˇ 7	
‘01x	ˇ 8	ˇ 9	ˇ 10	ˇ 11	ˇ 12	ˇ 13	ˇ 14	ˇ 15	ˇ0x
‘02x	“ 16	” 17	„ 18	« 19	» 20	— 21	— 22	€ 23	ˇ1x
‘03x	ؐ 24	ؑ 25	ؒ 26	ؓ 27	ؔ 28	ؕ 29	ؖ 30	ؘ 31	
‘04x	ؐ 32	ؑ 33	ؔ 34	ؓ 35	ؖ 36	ؗ 37	ؘ 38	ؙ 39	ˇ2x
‘05x	(40) 41	* 42	+ 43	, 44	- 45	. 46	/ 47	
‘06x	ؐ 48	ؑ 49	ؒ 50	ؓ 51	ؔ 52	ؕ 53	ؖ 54	ؗ 55	ˇ3x
‘07x	ؐ 56	ؑ 57	ؔ 58	ؓ 59	ؔ 60	ؖ 61	ؗ 62	ؙ 63	
‘10x	ؑ 64	ؒ 65	ؓ 66	ؔ 67	ؕ 68	ؖ 69	ؗ 70	ؙ 71	ˇ4x
‘11x	ؑ 72	ؒ 73	ؓ 74	ؔ 75	ؕ 76	ؖ 77	ؗ 78	ؙ 79	
‘12x	ؑ 80	ؒ 81	ؓ 82	ؔ 83	ؕ 84	ؖ 85	ؗ 86	ؙ 87	ˇ5x
‘13x	ؑ 88	ؒ 89	ؓ 90	[91	\ 92] 93	ؖ 94	ؗ 95	
‘14x	ؑ 96	ؒ 97	ؓ 98	ؔ 99	ؕ 100	ؖ 101	ؗ 102	ؙ 103	ˇ6x
‘15x	ؑ 104	ؒ 105	ؓ 106	ؔ 107	ؕ 108	ؖ 109	ؗ 110	ؙ 111	
‘16x	ؑ 112	ؒ 113	ؓ 114	ؔ 115	ؕ 116	ؖ 117	ؗ 118	ؙ 119	ˇ7x
‘17x	ؑ 120	ؒ 121	ؓ 122	{ 123	124	} 125	ؖ 126	ؗ 127	
‘20x	ؑ 128	ؒ 129	ؓ 130	ؔ 131	ؕ 132	ؖ 133	ؗ 134	ؙ 135	ˇ8x
‘21x	ؑ 136	ؒ 137	ؓ 138	ؔ 139	ؕ 140	ؖ 141	ؗ 142	ؙ 143	
‘22x	ؑ 144	ؒ 145	ؓ 146	ؔ 147	ؕ 148	ؖ 149	ؗ 150	ؙ 151	ˇ9x
‘23x	ؑ 152	ؒ 153	ؓ 154	ؔ 155	ؕ 156	ؖ 157	ؗ 158	ؙ 159	
‘24x	ؑ 160	ؒ 161	ؓ 162	ؔ 163	ؕ 164	ؖ 165	ؗ 166	ؙ 167	ؑAx
‘25x	ؑ 168	ؒ 169	ؓ 170	ؔ 171	ؕ 172	ؖ 173	ؗ 174	ؙ 175	
	ؑ 8	ؒ 9	ؓ A	ؔ B	ؕ C	ؖ D	ؗ E	ؙ F	

B Encoding ECMSRB2

	‘0	‘1	‘2	‘3	‘4	‘5	‘6	‘7	
‘00x	‘ 0	‘ 1	‘ 2	‘ 3	‘ 4	‘ 5	‘ 6	‘ 7	‘0x
‘01x	‘ 8	‘ 9	‘ 10	‘ 11	‘ 12	‘ 13	‘ 14	‘ 15	‘1x
‘02x	‘“ 16	‘” 17	‘, 18	‘< 19	‘> 20	‘— 21	‘— 22	‘€ 23	‘2x
‘03x	‘ 0 24	‘ 1 25	‘ 2 26	‘ 3 27	‘ 4 28	‘ 5 29	‘ 6 30	‘ 7 31	‘3x
‘04x	‘ 8 32	‘! 33	‘" 34	‘# 35	‘\$ 36	‘% 37	‘& 38	‘’ 39	‘4x
‘05x	‘(40	‘) 41	‘* 42	‘+ 43	‘, 44	‘- 45	‘. 46	‘/ 47	‘5x
‘06x	‘ 0 48	‘ 1 49	‘ 2 50	‘ 3 51	‘ 4 52	‘ 5 53	‘ 6 54	‘ 7 55	‘6x
‘07x	‘ 8 56	‘ 9 57	‘: 58	‘; 59	‘< 60	‘= 61	‘> 62	‘? 63	‘7x
‘10x	‘@ 64	‘A 65	‘Б 66	‘Ц 67	‘Д 68	‘Е 69	‘Ф 70	‘Г 71	‘8x
‘11x	‘Х 72	‘И 73	‘Ј 74	‘К 75	‘Л 76	‘М 77	‘Н 78	‘О 79	‘9x
‘12x	‘П 80	‘Ю 81	‘Р 82	‘С 83	‘Т 84	‘Ү 85	‘В 86	‘Я 87	‘Ax
‘13x	‘Ђ 88	‘Ђ 89	‘З 90	‘[91	‘\ 92	‘] 93	‘^ 94	‘_ 95	
‘14x	‘‘ 96	‘а 97	‘б 98	‘ц 99	‘д 100	‘е 101	‘ф 102	‘г 103	
‘15x	‘Х 104	‘И 105	‘ј 106	‘К 107	‘љ 108	‘М 109	‘Н 110	‘О 111	
‘16x	‘П 112	‘Ю 113	‘Р 114	‘С 115	‘Т 116	‘Ү 117	‘В 118	‘Я 119	
‘17x	‘Ђ 120	‘Ђ 121	‘З 122	‘{ 123	‘ 124	‘} 125	‘~ 126	‘- 127	
‘20x	‘Ч 128	‘Ћ 129	‘Ђ 130	‘Џ 131	‘Ж 132	‘Ҫ 133	‘Ӡ 134	‘Ҫ 135	
‘21x	‘Ѓ 136	‘Ќ 137	‘Ђ 138	‘Џ 139	‘Ж 140	‘Љ 141	‘Ҥ 142	‘Ҥ 143	
‘22x	‘Ч 144	‘Ћ 145	‘Ђ 146	‘Џ 147	‘Ж 148	‘Ҫ 149	‘Ӡ 150	‘Ҫ 151	
‘23x	‘Ѓ 152	‘Ќ 153	‘Ђ 154	‘Џ 155	‘Ж 156	‘Љ 157	‘Ҥ 158	‘Ҥ 159	
‘24x	‘ 160	‘ 161	‘ 162	‘ 163	‘ 164	‘ 165	‘ 166	‘ 167	
‘25x	‘ 168	‘ 169	‘№ 170	‘× 171	‘÷ 172	‘ 173	‘ 174	‘ 175	
	‘8	‘9	‘А	‘В	‘С	‘Д	‘Е	‘F	