

The `tikzpfle` Package

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Abstract

This package defines commands for drawing arrows using PGF/TikZ which should be used instead of the regular L^AT_EX arrows.

1 Introduction

In mathematical texts that contain commutative diagrams created with PGF/TikZ, it might be disturbing that regular arrows (such as `\rightarrow`) and the PGF/TikZ arrows in the diagrams have different heads. This package defines commands that draw arrows using PGF/TikZ. Using these instead of the regular arrows makes your document look more consistent. Moreover, using PGF/TikZ, a lot more different arrow types can be drawn.

2 Arrow commands

This package provides the following commands for drawing arrows:

<code>\ra</code>	\longrightarrow
<code>\la</code>	\longleftarrow
<code>\mapsto</code>	\rightarrowtail
<code>\lmapsto</code>	\leftrightharpoonup
<code>\inj</code>	\hookrightarrow
<code>\linj</code>	\leftrightsquigarrow
<code>\surj</code>	\rightarrowtail
<code>\lsurj</code>	\leftrightharpoonup
<code>\isom</code>	\rightsquigarrow
<code>\lisom</code>	\leftrightsquigarrow
<code>\lra</code>	\leftrightarrowtail
<code>\ppf</code>	\dashrightarrow
<code>\lppf</code>	\dashleftarrow
<code>\smapsto</code>	\rightarrowtail
<code>\lsmapsto</code>	\leftrightharpoonup
<code>\oldmapsto</code>	\mapsto

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By giving an optional argument, the arrows can be labeled. This does not work for the `\isom` and `\lism` arrows.

$$\begin{array}{ccc}
 \text{\ra}[\$\psi] & \xrightarrow{\psi} & \\
 \text{\inj}[\$\iota] & \xleftarrow{\iota} & \\
 \text{\surj}[\$\pi] & \xrightarrow{\pi} & \\
 \text{\lra}[\$\tau] & \xleftarrow{\tau} & \\
 \text{\ppf}[\$f] & \dashrightarrow^f &
 \end{array}$$

3 Package options

The package recognizes one option, `length`. Usually, the arrows are 1cm long. This length is scaled by the value given by the `length` option. Its default value is, of course, 1.

4 Implementation

Of course, we need the `tikz` package with the `arrows` library. For the `length` option we need `kvoptions`.

```

1 \RequirePackage{tikz}
2 \usetikzlibrary{arrows}
3 \RequirePackage{kvoptions}

```

Define the `length` option:

```

4 \DeclareStringOption[1]{length}
5 \DeclareLocalOptions{length}
6 \ProcessKeyvalOptions*

```

Now define the arrow commands using PGF/TikZ.

```

\smapsto
7 \newcommand*{\smapsto}{\raisebox{-1pt}{\tikz{%
8     \draw[xscale=\tikzpfeile@length,thin,shorten >=3pt, |->] (0,0)%
9         node{\hspace*{0pt}}%
10        -- node{} (0.7,0);}}\penalty1000\relax}

\lsmpto
11 \newcommand*{\lsmpto}{\raisebox{-1pt}{\tikz{%
12     \draw[xscale=\tikzpfeile@length,thin,shorten >=3pt, <-|] (0,0)%
13         node{\hspace*{0pt}}%
14        -- node{} (0.7,0);}}\penalty1000\relax}

\ra
15 \newcommand*{\ra}[1]{\raisebox{-1pt}{\tikz{%
16     \draw[xscale=\tikzpfeile@length,thin,shorten >=3pt, ->,font=\scriptsize] (0,0)%
17         node{\hspace*{-2pt}} -- (0.5,0) node[above] {\#1}%
18        -- node{} (1,0);}}\penalty1000\relax}

\la
19 \newcommand*{\la}[1]{\raisebox{-1pt}{\tikz{%

```

```

20      \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, <-,font=\scriptsize] (0,0)%
21          node{\hspace*{-2pt}} -- (0.5,0) node[above] {\#1}%
22          -- node{} (1,0);}\penalty1000\relax

\mapsto

\oldmapsto We save the old \mapsto arrow in \oldmapsto.
23 \let\oldmapsto\mapsto
24 \renewcommand*\mapsto{\raisebox{-1pt}{\tikz{%
25     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, |->] (0,0)%
26         node{\hspace*{0pt}}%
27         -- node{} (1,0);}}\penalty1000\relax}

\lmapsto

28 \newcommand*\lmapsto{\raisebox{-1pt}{\tikz{%
29     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, <-|] (0,0)%
30         node{\hspace*{0pt}}%
31         -- node{} (1,0);}}\penalty1000\relax}

\inj

32 \newcommand*\inj[1][]{\raisebox{-1pt}{\tikz{%
33     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, right hook->,%
34         font=\scriptsize] (0,0)%
35         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1} --%
36         node{} (1,0);}}\penalty1000\relax}

\linj

37 \newcommand*\linj[1][]{\raisebox{-1pt}{\tikz{%
38     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, <-left hook,%
39         font=\scriptsize] (0,0)%
40         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1} --%
41         node{} (1,0);}}\penalty1000\relax}

\surj

42 \newcommand*\surj[1][]{\raisebox{-1pt}{\tikz{%
43     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, ->,font=\scriptsize] (0,0)%
44         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1}%
45         -- node{} (1,0);}}\penalty1000\relax}

\lsurj

46 \newcommand*\lsurj[1][]{\raisebox{-1pt}{\tikz{%
47     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, <<-,font=\scriptsize] (0,0)%
48         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1}%
49         -- node{} (1,0);}}\penalty1000\relax}

\isom

50 \newcommand*\isom{\raisebox{-1pt}{\tikz{%
51     \draw[xscale=\tikzpfleile@length,thin,shorten >=3pt, ->] %
52         (0,0) node{\hspace*{0pt}} -- node{} (1,0);%
53         \draw[xscale=\tikzpfleile@length] (0.4,0.1) node {$\sim$};}}\%
54 \penalty1000\relax}

```

```

\lisom
55 \newcommand*{\lisom}{\raisebox{-1pt}{\tikz{%
56     \draw[xscale=\tikzpfeile@length,thin,shorten >=3pt, <-] %
57         (0,0) node{\hspace*{0pt}} -- node{} (1,0);%
58     \draw[xscale=\tikzpfeile@length] (0.4,0.1) node {$\sim$};}%
59     \penalty1000\relax}

\lra
60 \newcommand*{\lra}[1]{\raisebox{-1pt}{\tikz{%
61     \draw[xscale=\tikzpfeile@length,thin,shorten >=3pt, <->,font=\scriptsize] (0,0) %
62         node{\hspace*{-2pt}} -- (0.5,0) node[above] {\#1} --%
63         node{} (1,0);}\penalty1000\relax}

\ppf
64 \newcommand*{\ppf}[1]{\raisebox{-1pt}{\tikz{%
65     \draw[xscale=\tikzpfeile@length,densely dashed,thin,shorten >=3pt,% %
66         ->,font=\scriptsize] (0,0) %
67         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1}%
68         -- node{} (1,0);}\penalty1000\relax}

\lppf
69 \newcommand*{\lppf}[1]{\raisebox{-1pt}{\tikz{%
70     \draw[xscale=\tikzpfeile@length,densely dashed,thin,shorten >=3pt,% %
71         <-,font=\scriptsize] (0,0) %
72         node{\hspace*{0pt}} -- (0.5,0) node[above] {\#1}%
73         -- node{} (1,0);}\penalty1000\relax}
74
75 \endinput

```

Change History

v0.1	v1.0
General: Started project	4
	General: First public version
	4

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