fpTEX 0.4

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1 Foreword

1.1 Acknowledgements

This T_EX distribution is not the result of my sole work, but rather from the work of many people. It will be difficult to list all of them, but I can always name the most important ones.

Karl Berry, and now Olaf Weber, for their work on Web2C, and for accepting my Win32 patches.

Thomas Esser for his outstanding teT_EX distribution, from which I imported many ideas, and with which I try to stay comaptible as much as possible.

Sebastian Rahtz for assembling the T_EX -Live CD-ROM. Sebastian as done a great job at automating the build of the most complete texmf tree and maintaining it. He also included all my Win32 binaries of his CD-ROM. I owe much to him.

Erick Frambach and Wietse Dol for having integrated this distribution into their 4AllT_EX CD-ROM.

Many people helped by their reports to test and debug the distribution. Among them are Michael Basler, Tobias Burnus, Daniel Courjeon, Michael C. Grant, Klaus Hppner (who wrote some bits of this documentation), Brian Ripley, and many others.

The new TeXSetup.exe installer is based on code from 3 sources: Christian Schenk's setup wizard for his MiKTeX distribution, WFC code by Samuel R. Blackburn and Microsoft MSDN examples; I'm thankful to them.

Last, I must grant credit to the authors of the numerous packages that are included in the distribution. Many of these packages have had many authors or maintainers as years pass, and I won't trace each of them. However, it was a pleasure receive to support from – and maybe give some too - a few people:

- Phil Taylor, Bernd Raichle and the NTS team for e-TEX which is included in this release,
- Han The Thanh for PDFT_EX which is also included in this release,
- John Plaice and Yannis Haralambous for Omega,
- authors of the other numerous tools that are in the distribution: dvipsk, dvipdfm, makeinfo, ps2pk, t1tools...

1.2 What is fpT_EX ?

In a word, fpT_EX is a *free* port to the various flavours of Windows – Win95, Win98, NT and Windows 2000 refered to as Win32 – of the well known distribution teT_EX for Unix.

More precisely, given obvious differences between Unix and Win32, some things behave differently under $f_{P}T_{E}X$: some are still missing, some are just different, but the large majority behave just the same as under Unix. See section 4.2 for more details about the programs.

1.3 Why use teT_EX under Win32

The teT_FX distribution is based on Web2C.

Web2C by itself is a translator from the Pascal language to the C language. D.E. Knuth has originally written T_EX in a dialect of Pascal named Web, so the name Web2C. Web2C has been build upon several authors work, but has been much enhanced recently by Karl Berry and now Olaf Weber. See section ??.

Web2C uses the Kpathsea library for files handling. This library is the main part to configure for $T_{E}X$ to run smoothly. It is very powerful and flexible, but quite complex too.

I began to port Web2C after leaving the Linux world for the NT world. Web2C is the most used T_EX distribution in the Unix world, and the one on which many developments are based. Web2C takes you to a high level of T_EX nicity : latest versions of T_EX , METAFONT, MetaPost, use of the high speed search kpathsea library to name only some of its features. Web2C should satisfy the most demanding users. Moreover, its wide use makes it well tested.

Web2C had already been ported to a wide variety of OS apart from Unixes: VMS, MVS, Amiga, OS/2, DOS. Win32 has everything of a high-tech OS^1 , so there was no reason for Web2C not to be ported to it. It would make life easier for administrators who have Unix, Windows (and maybe others) T_EX distributions to maintain. So, the main goal of the port was compatibility with the reference platforms (Unixes): administration of TeX sites should be similar. For further details on the Win32 adaptation, take look at Section 18.

¹Actually, Windows NT because Windows 9x has everything of a bug museum!

2 Roadmap

This is not my intention to rewrite an extensive documentation about how to use a T_EX system: there exists many books and documents on the subject and some of them are packaged in the distribution, like "The Components of T_EX " and the "Gentle Introduction to LATEX" that you can find in the texmf/doc/guides directory once everything is installed.

So, if you are new to this, please refer to these guides before going any further.

Rather, I will try to focus on the specific features to Win32 of fpT_EX. This means that whenever there are common features with Web2C or teT_EX , I will refer to the appropriate document. You can already get a copy of the three following ones:

- 1. texmf/doc/tds/tds.pdf this is the reference for the layout (T_EX Directory Structure) of the numerous files in the system,
- 2. texmf/doc/kpathsea/kpathsea.pdf this one documents the behaviour of the main library in the system, and its configuration files,
- 3. texmf/doc/web2c/web2c.pdf this one documents the programs in the Web2C part of the system, ie mainly the engines.

You can find the HTML counterpart of these documents in texmf/doc/html/tds/tds_toc. html, texmf/doc/html/tds/kpathsea_toc.html and texmf/doc/html/tds/web2c_toc.html respectively.

This document should help you to download, setup and run the T_EX system on your computer. The roadmap will be as follows :

- \bullet some things to know about Win32 and that matters for fpTEX
- where to download things and where to get new information
- how to setup the system
- some editors to use as T_EX drivers
- a few more things about the coompilers
- how to view your documents
- how to print them
- how to convert your files to other formats
- other useful tools
- some advice on how to maintain your installation
- what to do in case of trouble
- and an obligatory FAQ

3 Prerequisites

3.1 Different flavors of Win32

What we call Win32 is not an operating system by itself. It is a set of functions – and a large one^2 – that you can use to write programs for different operating systems of the Windows family. Windows comes in different flavors :

- Win95 and Win98, which are not true multitasking, multithreading environments. They are the latest and hopefully last metamorphosis of DOS. This can be more or less proven by the fact that when booting, the PC will load the command.com interpreter, and if you stop the boot process at this point, you can ask for the current (DOS) version and it will ansver something like 'MS-DOS 7.0'(at least for the old versions of Windows 9x);
- NT, which is a new operating system written from scratch, capable of true multitasking behaviour, and loaded with high level features;
- Windows 2000, written on an NT basis, with all the bells and whistles of Win98.

Win9x are able to run 32 bits programs and 16 bits programs concurrently. But the operating system by itself is not entirely written in 32bits mode, and does not support memory protection: 16bits applications can overwrite parts of the operating system memory! Some parts of the system like the GDI (Graphical Device Interface) manage limited resources like bitmaps, fonts, pens and so on for the set of all programs that run concurrently. All the bitmaps headers available at the same time can't amount for more than 64kb. This explains the performance tool and the fact that you can put your system on his knees by making intensive use of graphic objects for example.

NT and Win2000 do not suffer from these limitations, and neither from other Win9x limitations. They are true multitasking environments, with protected memory. They are much more responsive than Win9x because of better memory management, better file system and so on.

3.2 Command line prompt

You will wonder : "why would I need to use a command line prompt when I have Windows ?".

Good question. The problem is of very general nature. Not all operations can be done easily using only a GUI. Command line gives you programming power – assuming a clever command interpretor.

But the problem here is more fundamental : T_EX is *a batch* tool. Not an interactive one. T_EX needs to compute the best layout for each page, resolve cross-references and so on. This can be done only by a global processing of the document. It is not (yet) a task that can be done interactively.

This means that you should use T_EX from a command line. In fact the situation is not so bad. There is an advantage to write command line tools for complex processing: they are better debugged, because not tight to GUI problems, and GUI tools can be designed to interface the command line tools. This is the case for T_EX where you will interact with it most of the time through a GUI text editor – see section ??.

However, you may need to use the command line prompt in a number of situations, by example in case of problems and you want to debug your setup – see section 5.2.

 $^{^{2}}$ Around 12000 functions in the header files of the Microsoft SDK

- Win9x You will open a command line prompt by looking either for the MS-DOS icon in the "Start-¿Programs" menu, either by choosing "Start-¿Run" menu and typing in command.com
- NT and Win2000 You will open a command line prompt by looking for the "Command Prompt" in the "Start-¿Accessories" menu³. You can also choose the "Start-¿Run" menu and type in cmd.exe, which is the name of the brand new command interpretor for NT⁴.

3.3 Path separators

The Win32 API understands both / and \\ characters et PATH separators. But the command interpretors do not! So whenever a path name is used programmatically, you can use both separators, and even mix them up in the same path name. But on the command line, you must type $\$ as path separator. The reason is comaptibility: the command processor used the / to introduce arguments to commands.

All this to say: do not be surprised to read path names written using the Unix convention; $fpT_{E}X$ is a port or Web2C, and aims to be compatible across platforms. For this reason, all the configuration files that need to specify path names use the Unix convention.

3.4 File systems

The worse feature of Win9x with regard to T_EX is probably the so-called FAT file system. T_EX uses many many small files, with size around 1kb – 3kb. The FAT file system is old, and predates by far the multi-gigabytes hard disks we have today. It means it can't manage efficiently the 30000 T_EX files found on the CD-ROM. The FAT file system will allocate a minimum of 32kb for *any* file on a huge partition. It means that T_EX will use much more disk space than it actually needs.

The other, more modern, file systems available – namely FAT32 and NTFS – do not have this drawback. They manage clusters of 4kb only⁵.

3.5 Environment variables

These are pairs of variables and values and behave much like global variables to your programs. The set of those variables is called the environment. Each program is initialized with a copy of the environment when it is run. It can request request and change the value of any variable. The changes happen in the copy of the environment, and is not at all propagated to the other running programs.

You modify the environment using two different methods, depending on wether you are unde Win9x or NT:

Win9x Environment variables are stored in the autoexec.bat file. In this file, you wil find commands like:

set VARIABLE=VALUE
PATH=...

which will initiate the environment with the given pair. The keyword **set** is needed, except for one special environment variable: **PATH**. This one does not need the keyword to be set.

³These locations may change across different OS versions.

⁴Which explains why it is untrue to call this a *DOS* box under NT!

 $^{^{5}}$ You can lower the limit to 512 bytes on NTFS

Given that any changes to the environment happens in the **autoexec.bat** file, the computer must be rebooted for that changes to be taken into account.

NT/2000 Environment variables are stored in the registry. You can add, remove or change them by going into the "Start menu", "Settings", "Control Panel", choosing "System", and then "Advanced" tab, next "Environment Variables". Then you can edit two sets of variables: the ones that are available to all users – only if you have administrator rights, and yours. Given that modifications are done in the registry, there is an opportunity not to need to reboot the computer. Once you close the "System" applet, changes are propagated to the system so that any new program that will run will benefit from the changes. Beware: the program must run from the operating system itself, not from inside a console that would have been launched before the environment changes, else it would inherit the environment from the console, ie: the old one.

The best way to be sure that a variable has been properly set is to open a console and type:

set VARIABLE

which should return the corresponding value.

3.6 T_FX engines

If you have a look at the Web2C documentation, you will read that all the various T_EX derived programs use the same base engine. For example, tex.exe and latex.exe are exact copies of the same program, but each one will use a different format file, based on its calling name.

Under Unix, this feature is implemented through *symbolic links*. It saves up a bit of disk space, because some engines are used with many different format files.

The Win32 API does not know about file links. So to save up almost the same amount of memory, I choose to put all the T_EX base engines in DLLs (*Dynamic Linked Library*). This means that you will have the following layout:

11/19/98	11:07a	16,384	latex.exe
11/19/98	11:07a	217,088	tex.dll
11/19/98	11:07a	16,384	tex.exe

and the latex.exe file is nothing but a rough copy of tex.exe using the same core tex.dll. The same trick has been used for the mktex*.exe family of programs which are linked to the mktex.dll library.

In fact, a generic tool called lnexe.exe is provided to build the equivalent of Unix hard links for executable files only under Win32.

4 Availability

4.1 Where to get fpT_EX

You can find the fpTEX home on the Web here:

http://www.fptex.org/

The current fpT_EX release is available from any CTAN (see also the section 4.4) site in the directory :

ftp://ctan.tug.org/tex-archive/systems/win32/fptex/.

The main ftp site for fptex is ftp://ftp.dante.de/pub/fptex/ from where beta versions of fpT_EX and additionnal tools are available. This main site is mirrored (partly only!) daily by the CTAN backbones in their systems/win32/fptex directory.

You can reach me at my email address: mailto:Fabrice.Popineau@supelec.fr.

The T_EX Users Group is kindly hosting a mailing-list dedicated to fpT_EX . This is a very low volume one. It is used for announcements, bugs reports or as well to discuss about improvements or various users problems. To subscribe, send a message to mailto:majordomo@tug.org with subscribe fptex in the body.

4.2 What's in this port

The distribution is made of the following binaries packages:

Programs using the kpathsea library					
T _E X 3.14159					
METAFONT 2.7182	the font compiler				
MetaPost 0.641	graphic language along METAFONT style, produce nice				
METOFONIT	postscript figures,				
METAFONTware	support tools for METAFONT				
T _E Xware	support tools for $T_E X$				
e-T _E X 2.1	the e-T _E X extension to $T_{E}X$				
Omega 1.11	a T_{EX} extension towards Unicode (and much more)				
$pdfT_{EX} 0.14f$	a TEX compiler that can produce PDF				
mktex*	support programs for generating missing font files,				
	fmtutil for building formats				
BibT _E X 0.99C	the bibliography compiler				
$\operatorname{BibT_{E}X8}$ 3.71	the same, but rewritten in C and designed for 8 bits				
	character sets				
ChkT _E X	a $T_E X$ and $\mathbb{P} T_E X$ syntax checker				
CJK Utilities	set of tools to handle Far-East fonts				
dtl	translates DVI files into human readable form at and vice-				
	versa				
dvi2tty	previews DVI files on a text mode console				
dvidvi	helps with pagination problems				
dviljk 2.6	prints on LaserJet printers				
dvipdfm 0.12.8b	converts DVI into PDF format				
dvipdfm 5.86d	converts DVI into Postscript format				
gsftopk 1.19.1	rasterizes Type 1 fonts into PK fonts				
HBF to GF	font format converter				
Ispell	Spell checker with American, English, German and French				
-	dictionaries, to be used in conjunction with Emacs				
lacheck	cheks your LATEX files without actually compiling them				
ltx2rtf 4.3	converts LATEX files to RTF files				
makindexk 2.13	processes index files helps writing music converts Omega extended DVI files to Postscript				
musixflx					
odvipsk					
owindvi 0.67	previews Omega extended DVI files				
ps2pkm 1.5	another rasterizer for Type 1 files				
seetexk	various tools to manipulate DVI files				
t1utils 1.20	tools to assemble and disassemble Type 1 fonts				
ttf2pfb, ttf2pk, ttfdump	a collection of tools to manipulate TTF fonts				
T _E X4ht	converts T _F X or L ^A T _F X files to HTML				
texinfo	the GNU technical documentation package relying on T _F X				
windvi 0.67	previews DVI files				
Other programs supplied	-				
psutils	a collection of tools to manipulate Postscript files				
gzip, bzip2	compressors with their DLLs				
PNG tools	supplementary tools to handle PNG files				
TIFF tools	supplementary tools to handle TIFF files				
Jpeg to PS	converter from the JPEG format to Postscript				
NetPBM	a collection of tools to handle, transform and convert				
	graphic files of various format				
ImageMagick	anoter collection of tools to handle, transform and convert				
	graphic files of various format				
TeXSetup	the setup program				
EPS to PDF	converter using Ghostscript				
Supplementary packages of intere					
Ghostscript and Ghostview	Postscript viewer system, comes in GPL'ed version and				
Ghosiscript and Ghosiview					
NTEmacs 20.7	non-free (latest) version The Editor, preconfigured to run with AUC TeX and				
IN I EIHAUS 20.7	The Editor, preconfigured to run with AUC-TeX and				



To be complete, you will find in annexe 18 the rough listing of the complete binary distribution.

4.3 What to get ?

You need one of the following:

1. the files from:

ftp://ftp.dante.de/pub/fptex/0.4/TeXSetup.exe
ftp://ftp.dante.de/pub/fptex/0.4/tpm
ftp://ftp.dante.de/pub/fptex/0.4/zip
ftp://ftp.dante.de/pub/fptex/0.4/setupw32

You can grab all these files easily by retrieving successfully wget.exe and getfptex.bat in some temporary directory. Run this .bat file and it will download the needed parts.

2. an image of the current T_EX-Live CD-ROM, available from you LUG, from the TUG office or from CTAN in systems/texlive.

When you have one of these two sets of software, run the TeXSetup.exe program and refer to the section 5.

4.4 CTAN: obtaining other T_FX related software

CTAN is the Comprehensive TeX Archive Network, a network of ftp servers where you can get (almost) every thing that is related to TeX. CTAN has three backbones

Germany ftp://ftp.dante.de/tex-archive/

UK ftp://ftp.tex.ac.uk/tex-archive/

USA ftp://ctan.tug.org/tex-archive/

and several mirrors. You can obtain a list of the current CTAN mirrors as ftp://ctan.tug.org/tex-archive/CTAN.sites

Many of the servers (and at least the backbones in Germany and the UK) support compression on the fly, i.e. you can download the contents of a directory and all its subdirectories as a .zip of tar.gz file. Simply add the suffix .zip of .tar.gz to the URL of the directory to download.

There is also a searchable index for CTAN at http://ctan.tug.org/cgi-bin/ctan-web-search and

http://www.dante.de/cgi-bin/ctan-index

5 Setup

Jusr run TeXSetup.exe from your temporary directory. Next follow the instructions. Here are some hints:

- Welcome Page: the description of the available packages is read, it can take time on a slow machine. Check the "Quick Install" if you want to proceed without any further question; $T_{E}X$ will be installed with the recommended setup, and all default options.
- Root Page: Choose a *root* for your installation, c:\Local\TeX is proposed by default, but you can change it because you will need a lot of disk space: more than 300Mb for a full installation, and beware to the cluster size on FAT partitions that will make the package to appear even bigger see section 3.4.

You can use a path with embedded 'space' character like $c:\ProgramFiles\TeX$ instead the default $c:\Local\TeX$: TEX will understand it from this version, but it is safer to avoid this⁶.

This path name will become you <root> directory.

The "Browse" facility won't be available on older platforms on which it is not implemented. The disk space requirements take your cluster size in account.

Setup Type Page Choose any setup type you want. You will be able to rerun TeXSetup to add packages later on if needed. You can use you CD-ROM as source of files that you did not install at first. You can even choose a minimalist setup where everything runs from the CD-ROM.

"Source Files" and "Documentation Files" refer mostly to $\square T_EX$ packages. You will have the general and fpT_EX specific documentation even if you do not check the box.

You can choose to do the setup only for the current user or for all users, assuming you are running on an Administrator account under Windows NT. It is recommended to run the setup from an Administrator account.

Directories Page Only if you choosed a "Custom" setup type, you will be presented with this page.

You have the opportunity to custimize your texmf trees:

- The *local* texmf tree, which is designated by the variable **\$TEXMFLOCAL** and is assigned the default value of **<root>/texmf-local**. It is intended to store your site local macros and style files.
- The *extra* texmf tree, which is designated by the variable TEXMFEXTRA and is empty by default. It is intended to access some other texmf tree, like the T_EX -Live CD-ROM for example;
- The *home* texmf tree, which is designated by the variable \$HOMETEXMF and is assigned the default value of \$HOME/texmf. It is meaningful only under Windows NT, where users have a \$HOME. Usually, Windows 9x users do not have a \$HOME, so should leave this place empty.
- the *variable* texmf tree, which is designated by the variable **\$VARTEXMF** and is assignated the default value of <root>/texmf-var. It will hold all configuration information. The configuration files will be copied there at setup time, and it is intended that the forthcoming TeXConfig uses this place too.

 $^{^{6}\}mathrm{T}_{\mathrm{E}}\mathrm{X}$ will understand, but not all support programs have been carefully checked against this kind of path names.

• the variable fonts texmf tree, which is designated by the variable \$VARTEXFONTS and is assignated the default value of <root>/texmf-var/fonnts. It will hold all of the locally generated font files.

These locations can be edited manually by looking for their variables names in the file texmf-var/web2c/texmf.cnf.

Package Selection Page Only if you choosed a "Custom" setup type, you will be presented with this page.

You are presented with a tree view of the collections and packages. You must choose which one you want to install and at which level. Clicking on the global set, or on any collection makes the selection rotate through "Basic", "Recommended", "Full" and "None". Clicking on an individual package make it selected or unselected. If your selection for a collection does not fit the predefined schemes, the collection is in the "Custom" state. You can click again on the collection to make it enter one of the predefined states.

- Supplementary Page You will be offered to install packages that either have restricted licence, either are not strictly speaking part of T_FX, but are useful.
- Review Your Settings Page is your last chance to backup and change your selection.
- File Copy Page The files will be copied to your hard disk. If you asked for packages available from the internet, they will be downloaded and installed. If you ask for a CD-ROM setup type, this stage will be very quick; if you asked for a full setup type, it might be quite long.
- **Configuration Page** Some of the packages installed need that their configuration files be edited. For most of them, the **TeXSetup** program will do it for you.
- **Finish or Reboot Page** Depending if you are running Windows 9x or Windows NT, you may be asked to reboot or not. It should not be needed under Windows NT, and I had prefer to avoid it. But the documented method to propagate environments variable into the system seems to fail sometimes. So it might be safer to reboot anyway, even under Windows NT.

A number of items will have appeared either under the Start->Programs->TeXLive menu or the Start->Programs->fpTeX menu.

All relevant information about the installation will be logged in a (somewhat) huge file. This log file is located:

- either under the directory config at the root of your installation if you choose to install on your hard disk,
- in the Windows TEMP directory if you choose to run from CD-ROM.

In case of problems during the installation, thanks to read this file, and if you are unable to locate the source of your problems, please send an email to Fabrice.Popineau@supelec.fr describing precisely your configuration and problems. Don't send the log file at first, but keep it handy and zip it if it is requested.

5.1 Uninstalling and other options

Uninstallation is handled by a shortcut available from the TeXLive or fpTeX menu.

The TeXSetup program has a number of other interesting options. You can get the list by running :

c:\>TeXSetup --help

Here is the description :

- --automatic-reboot reboot without waiting user confirmation once installation is over;
- --dry-run do nothing, just log everything that will be done without this option;
- --quick use the recommended installation and default directories, ask nothing up to rebooting;
- --net-download enable to download components whith restricted licenses from the net: you need to have an available network connection and some of the packages are huge;
- --source-directory<dir> this is by default the parent directory of the one from where TeXSetup is run, if you ever upgrade TeXSetup, you won't be able to copy the new version to your CD-ROM, so you will need to use this option;
- --installation-directory<dir> this is the root of your installation, all files will be copied under this location. The default value is c:\Local\TeX;
- --with-source copy the source files for T_FX packages;
- --with-doc copy documentation files for T_EX packages. Beware: this is only documentation about specific packages, geenral documentation will be installed anyway;
- --program-folder<folder> the name of the folder under which you will find the menus;
- --add-package<pkg> this is used to add a specific package after a first (not full) installation;
- --uninstall this option will remove anything TEX related coming from the CD-ROM, which means there can be files left if you added style files or format files, and also that supplementary tools will not be removed⁷...
- --help this option opens up a box with the list of options.

5.2 Testing the installation

A valuable tool to test the installation now is the program kpsewhich.

As a first step, you should check if Web2C correctly identifies the location of your texmf tree. Open a command prompt window and type

kpsewhich -expand-path=\$TEXMF

The answer should be the location of your texmf trees (e.g. c:/Local/TeX/texmf if you unpacked the archive files as in the example above-note that the answer is a Unix style path, i.e. the DOS style \\ is substituted by /; you don't have to worry about this).

Given a root directory prefix (c:/Local/TeX was my compile-time default), we have default locations as follows:

<prefix>/</prefix>	<pre>installation root (c:/Local/TeX , compile-time default)</pre>
. bin/win32	executables
. man/	man pages
. info/	info files
. lib/	libraries (kpathsea.*)

⁷This option is a bit crude as of September 18, 2000

texmf/	TDS root	t		
. web2c/	implementation-dependent			files
	(.pool,	.fmt,	texmf.cnf,	etc.)

This layout is identical to the standard one for teTeX under Unix and follows the TDS specification.

You can always check if kpathsea finds a specific file by typing

kpsewhich <filename>

A typical example would be

d:\>kpsewhich cmr10.mf
d:\>c:/Local/TeX/texmf/fonts/source/public/cm/cmr10.mf

6 Configuration

6.1 Intended use

There is a dialog based **texconfig** tool being devised. But it is not yet usable. I hope it will help in configuring various parts of the system. In the mean time, here are some piece of advice in making fpTEX more usable and easily upgradable.

6.2 Local stuff

If you want to store local stuff like additional style files, you may store them in the main texmf tree. But there are some reasons why this isn't a good idea. The most important is that it may cause problems if you make an update of your Web2C distribution since you will have to look properly what files were changed or added by you. The main texmf tree should not be clobbered by foreign files.

So, the best place to keep your additional stuff is the local texmf tree, which is <root>/texmf-local by default, and which value you can retrieve by typing in a command prompt:

c:\>kpsewhich --expand-var \$TEXMFLOCAL
c:/Local/TeXLive/texmf-local

There are two conditions to fulfill :

- your files must be set up in a way that is TDS compliant. See the tds document for more details. If you want to add local LATEX classes, you must put them under \$TEXMF/tex/latex/myclasses/ because the default search path for LATEX is set up this way. And please, do not edit the texmf.cnf file to change the search paths: it is risky business;
- 2. you need to rebuild the ls-R databases, either by running mktexlsr on a command prompt, or by choosing the appropriate menu from Start->TeXLive->Maintenance.

If you have a look at the definition of \$TEXMF, you will find something more or less like:

TEXMF={\$HOMETEXMF, !!\$TEXMFVAR, !!\$TEXMFLOCAL; !!\$TEXMFMAIN}

This setting means, that Web2C will first look for files in your home texmf tree, then in your variable texmf tree, then in your local texmf tree and then in the main texmf tree. The exclamation marks (!!) indicate that Web2C will use the file database for this texmf tree to find files. For this reason, don't forget to run mktexlsr to update the file database if you install additional files in your local texmf tree.

6.3 Having multiple users

The best way is to have a home texmf tree for every user. Create a home texmf tree for the user, e.g. c:\donald\texmf for user Donald. Under Windows NT, it is assumed that c:\donald is user Donald's home directory. Windows 9x users usually do not have home directories.

Copy the file c:\Local\TeX\texmf\web2c\texmf.cnf into the web2c directory of the local texmf tree for the user, e.g. c:\donald\texmf\web2c.

Change this local copy of the file texmf.cnf to use the local texmf tree as explained in section 6.2. Uncomment the line setting the HOMETEXMF variable and set it to :

HOMETEXMF=c:/donald/texmf

and modify **TEXMF** to reference it :

TEXMF={\$HOMETEXMF, !!TEXMFLOCAL, !!TEXMFMAIN}

It is not mandatory to put !! in front of HOMETEXMF, because you are not supposed to store thousands of files there. Would you require that only ls-R database be searched, you will need to build it using either the mktexlsr command or the shortcut in the fpTEX menu.

Set the environment variable TEXMFCNF to the local texmf tree of the user, e.g.:

TEXMFCNF=c:\donald\texmf\web2c

6.4 Configure the way web2c generates fonts

Warning : this should not be needed anymore since then new default configuration should be suitable for most uses.

Web2C uses mktex programs to build missing fonts. The most important one is mktexpk that is called by the dvi drivers like windvi or dvips to generate pk files for missing fonts (see the mktexpk manpage for further informations about mktexpk).

Let us first discuss where generated \mathtt{pk} files are stored. By default, mktexpk stores the font in

c:\Local\TeX\texmf\fonts\pk\mfmode\supplier\typeface\fontname.xxxpk

where xxx is the resolution of the font and the values for supplier and typeface are taken from the path of the mf file that was used to generate the pk file.

Examples:

C:\TeX\texmf\fonts\source\public\cm\cmr10.mf

Supplier = public; typeface = cm

C:\TeX\texmf\fonts\source\jknappen\ec\ecrm1000.mf

Supplier = jknappen; typeface = ec

You can configure where the mktex programs will place the produced files by setting the MT_FEATURES variable in the file mktex.cnf. The following settings are allowed:

- dosnames The pk files are stored as dpixxx\fontname.pk instead of fontname.xxxpk. This setting is valuable on systems that have problems with long filenames or if you are using a DVI previewer that expects filenames in DOS like 8+3 syntax (e.g. dviwin) stripsupplier
- **striptypeface** Suppress the storage of the fonts in a subdirectory with the name of the supplier or the typeface, respectively.
- varfonts The pk files will be stored in the directory tree defined by the VARTEXFONTS setting in the file texmf.cnf instead of the texmf tree. This is the default if the font directory in the texmf tree is write protected.

Important note: Be sure to set the VARTEXFONTS variable to a proper setting if you use this feature. For this edit the file texmf.cnf (you can use kpsewhichtexmf.cnf to find out where it is located, normaly in ...\texmf\web2c), find the line where VARTEXFONTS is defined (VARTEXFONTS=...) and set it to the proper directory. One interesting directory to set VARTEXFONTS to is \$TEXMFLOCAL/fonts. This way, all users at your site will share generated fonts files.

To change the MT_FEATURES setting proceed as follows.

- Edit the file mktex.cnf (normally located in texmf-var/texmf/web2c, otherwise use kpsewhich mktex.cnf). The syntax for the MT_FEATURES setting is
 - : \${MT_FEATURES=setting1:setting2:setting3}

The line must begin with :.

2. Create a dummy file named mktexnam.opt. Open a command prompt window, change the current directory to c:\Local\TeX\texmf\web2c and type

c:\Local\TeX\texmf\web2c> copy con mktexnam.opt
^Z

Here the term ^Z means typing <Control>+Z.

3. Don't forget to rerun mktexlsr to update the file database.

6.5 Network installation

Applying the previous hints, you can devise your own network installation quite easily.

All the support files, everything except the files in the bin/win32 are shareable with a teTEX or Unix TEX-Live installation. That means you can use samba either to mount from a Windows NT server to a Unix workstation or the converse. Several strategies are possible:

- Put everything on the server. Just add each set of files for the os and architecture you want to use in the bin directory. That means for example bin/win32 and —bin/i386-linux-elf—. Next configure your main variables as explained previously. You can use UNC names to point to the right directories under Win32.
- Install a local copy for the binaries and format files. In this case, assign **\$TEXMFMAIN** to the main **texmf** tree that will lie on the network.

These schemes should have been handled by the InstallShield installer. But so many problems rose up with this installer that these features have been delayed to the next version of the setup program.

7 Editing



- 7.1 WinEdt
- 7.2 NTEmacs
- 7.3 XEmacs
- 7.4 WinShell
- 7.5 PFE
- 7.6 TeXShell





9 Viewing

9.1 Viewing DVI files

The fpT_EX viewer is called Windvi and is derived from the source code of XDvi .

9.2 Viewing PDF files

10 Printing

10.1 Printing from Windvi

Currently, Windvi is able to print using the unified printer driver from Windows. However, you need to specify some parameters on the command line at least once:

c:\>windvi -p 360 -mfmode deskjet foo.dvi

The METAFONTmode will be set to deskjet and the resolution to 360dpi. Look at the texmf/metafont/misc/modes.mf file for your printer. I hope to automate the selection of these parameters when redisigning the configuration dialog boxes.

There might still be some problems when printing:

- glyphs are drawn mirrored or upside-down; this has been solved for some printers by upgrading the driver, but the real answer is to rewrite something in windvi⁸;
- the printed zone is shifted; this can happen on some printers and need to be fixed.

10.2 Configure dvips

Dvips is configured using the file config.ps. You will find it in ...\dvips\base (if you change this file, it may be a good idea to store it in a local texmf tree—see section 6.2—so that the changed file isn't replaced by the default config.ps if whenever you update the distribution. Don't forget to rerun mktexlsr if you do this).

You should perform the following setting in config.ps:

Set up the METAFONT mode and the resolution of the default printer:

M mfmode

D resolution

Just find these two lines in config.ps and set them to proper values.

Note: If you are using different printers you can simply create a file **config.printer** for each printer including the definition of METAFONT mode and resolution and call dvips by

dvips -Pprinter

what tells dvips to use the configuration file config.printer.

Find the line

0

This line means that dvips will generate a Postscript file by default. You can here specify UNC names for your printer in the form of

o \\server\printername

config.ps contains several definitions for paper sizes. For example, the definition for A4 reads as follows:

```
@ A4 210mm 297mm
@+ ! %%DocumentPaperSizes: A4
@+ %%BeginPaperSize: A4
@+ a4
@+ %%EndPaperSize
```

⁸Windvi is using bitmaps with negative height, which are documented by Microsoft and compatible with X-Window bitmaps; sadly not all drivers support them correctly.

Dvips uses the first defined papersize as default (after unpacking the distribution files this will be letter). If you want to use A4 as default you have to move the definition for A4 before the definition of letter. If you want to add other papersizes you can do this by following the scheme given above. Note: You can dvips to use another papersize as the default by

dvips -tpapersize

(where papersize is the name of one of the papersizes defined in config.ps). You can also use

dvips -tlandscape

to switch to landscape mode.

You can also control which fontmaps are used by dvips. If dvips converts a DVI file to Postscript, it has to decide wether a font is a PS Type 1 font or not. If yes, dvips has to translate the name of the font used by TeX to the Postscript name—and to include the outline of the font (normally a pfb file) unless the font is resident to the printer as for various Adobe standard fonts; if not, dvips has to include a pk file for the font (this is why you should define the correct METAFONT mode and resolution for your printer in config.ps). To decide, wether a font is a PS Type 1 font, it will use by default the fontmap psfonts.map. If a font is included in psfonts.map, dvips knows that the font is a PS Type 1 font, if not it will use a pk file for the font—and call mktexpk to generate one from the METAFONT source, if it doesn't exist.

You can configure dvips to use another fontmap foo.map instead of psfonts.map by including the line

p foo.map

in config.map or to use foo.map additionally to config.ps by the line

p +foo.map

11 Converters

11.1 PDF target

You have 2 tools to do this:

- 1. PDFTEX which is a modified TEX engine that writes PDF instead of DVI files,
- 2. Dvipdfm which takes your DVI files and convert them to PDF.

11.2 HTML target

The TEX4ht converter is provided. Its use is documented in the Web Companion Book.

11.3 Graphics converters

There are two sets of graphics converters offered:

- ImageMagick from http://www.wizards.dupont.com/cristy/ImageMagick.html, to be downloaded from the internet,
- **NetPBM** which is an old collection of programs to manipulate and convert image files of various formats (available on the CD-ROM).

Those converters are usable by themselves, but they are also needed by $T_{\rm E}X4{\rm ht},$ the $T_{\rm E}X$ to HTML converter.

11.3.1 Other tools

The French package, due to its restricted license is only available through Internet download. The Postscript utilities, best known as PSUtils by A. Duggan are available on the CD-ROM too.

The free versions of Ghostscript (5.50) and Ghostview (2.7) are available from the CD-ROM. The non-free versions (Ghostscript 6.01 and Ghostview 3.0) are available from the Internet.

Last a Perl package (version 5.6, 22Mb) is available for download.

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12 Troubleshooting

What to do if kpsewhich or latex does not find your files?

• kpsewhich is the tool of choice to debug any problem. Unfortunately, kpsewhich outputs debug information to stderr, and the Windows console does not know how to redirect stderr to a file. So you will need to play with the 'pause' key until someone provides me with a better approach.

```
    assuming the installation has been done in c:/Local/TeX, check the following values:
kpsewhich-expand-path$SELFAUTOPARENT
kpsewhich-expand-path$TEXMF
    c:/Local/TeX
    c:/Local/TeX/texmf
    c:/Local/TeX/bin/win32;
    c:/Local/TeX/bin;
    c:/Local/TeX
    kpsewhich-expand-var$TEXINPUTS
    c:/Local/TeX/texmf/tex//
```

- if you have other $T_{E}X$ -related values already set in your environment, please, remove them. They are overriding the ones in texmf.cnf.
- check the values from: kpsewhichcmr10.tfm
 c:/Local/TeX/texmf/fonts/tfm/public/cm/cmr10.tfm
 kpsewhichlatex.fmt
 c:/Local/TeX/texmf/web2c/latex.fmt
- at this point, if everything is correct, tex.exe and co. should work. If it is not the case, you will need to play with the -debug=n option from kpsewhich, and check back all the values. Try to identify and report the problem.

13 Filesystems considerations

Win32 supports multiple filesystems:

- DOS FAT, 8.3 and uppercase filenames
- Protected mode Fat, long filenames, but case-insensitive
- NTFS, long filenames and case-sensitive
- ISO9660 CDROM, 8.3 and uppercase filenames

Moreover, Win32 calls which refer to filenames are case-insensitive. There are several other features in NTFS that Win32 can't use for the moment. Another dimension is the use of different directory separators: / or $\$ but Win32 calls accept both.

So what difficulties may arise ?

Most likely, you will have some style files with long filenames. If you are running on a filesystem which supports them⁹, there is no problem and you have nothing to do. Otherwise, you will need to use the alias feature of kpathsea (Refer to the kpathsea manual). Say for example you are trying to install texmf on a FAT partition and you have the style file named longtable.sty in you tree. The filename will be truncated to its 8.3 form : longtabl.sty. In this case, you will need to create a file named aliases along to the ls-R file in you texmf tree. This file should contain the following line:

longtabl.sty longtable.sty

There is an example of aliases file in **\$TEXMF/aliases**. All references to longtable.sty will be redirected to longtabl.sty as long as the long filename is not found.

Otherwise, if you think you have trouble with filenames, consider doing the following:

- paths in config files and environment variables are preferred written with / rather than \;
- ls-R databases should be in lower case, even if you are running on FAT or CD-ROM;
- use the debug feature of \kpathsea{} and kpsewhich to demonstrate you problem and email me the results of your investigations.

 $^{^9\}mathrm{By}$ example, NTFS but not FAT !

14 Other documentation

Here are some files describing more precisely different parts of the system. You can find extensive documentation on the following subject by clicking on the links :

- $\bullet~{\rm kpathsea.pdf}$
- \bullet web2c.pdf
- tds.pdf
- dvips.pdf
- windvi.pdf

15 FAQ

16 HOWTO

16.1 Add some directory to your PATH

The procedure for this is different between Windows 95 and NT:

Windows 95 Edit your autoexec.bat. In this file should be a line starting with PATH= and followed by a list of directories separated by ;. Please add the directory with the executables in this line. After this, this line could look as follows: set

PATH=c:\windows;c:\windows\system;c:\Local\TeX\bin\win32

Windows NT 4.0 Click left on Start --> Settings --> Control Panel. Now the window with the control panel icons opens. Double click on System. The System Properties window opens. Click on the tab Environment. Now you can change the environment variables for your user account Note: There are also displayed the environment settings for the system. Normally, you can't change the system variables unless you have administrator rights on your machine. If you want to change the PATH for all users, you will have to contact your system administrator or be the system administrator yourself-in the later case you should know what you are doing.

If there is already a PATH setting for your user account, left click on PATH. In the field Variable appears PATH while the field Value shows the current setting of PATH as a list of directories separated by ;. Add the directory where the executables are located (e.g. c:\Local\TeX\bin\win32). If there isn't a PATH variable for your user account, symply click in the field Variable and type in PATH, click in the field Value and type in the directory with the executables. Important: Click on the Apply button before clicking Ok, otherwise the changes to PATH won't apply to your system. Be careful when changing the environment settings.

17 Sources

18 How to build fpT_EX ?

Almost all the patches to the source code of teTeX have been integrated in the main ditribution. There is work in progress to have a repository of the source code widely accessible, but this is not so easy to maintain, mainly because the distribution is huge. Currently, not all the support files I am using are available, but you might be able to compile everything found in teTeX.

Generally speaking, I will not support fpTEX at the source level, although people wanting to enhance it are welcome. Unix uses autoconf and has only Makefile.in. I have to tweak these Makefile.in by hand to get them working. And I had to compile a lot of GNU stuff to make this running. I have taken the others (groff for example) from the Net.

Listing of the full binary T_EX distribution

Volume in drive D has no label. Volume Serial Number is ECE6-7035

Directory of d:\Local\TeXLive\bin\win32

[.]	[]	a5bookle.bat	access.exe
afm2tfm.exe	amstex.bat	bg5conv.exe	bg5latex.bat
bibtex.exe	bibtex8.exe	buildhash.exe	bz2lib.dll
bzip2.exe	bzip2recover.exe	cef5conv.exe	cef5ltx.bat
cefconv.exe	cefsconv.exe	cefsltx.bat	ChkTeX.exe
cjpeg.exe	cont-de.exe	cont-en.exe	cont-nl.exe
cslatex.bat	cslatexd.bat	cslatexi.bat	cslatexk.bat
csplain.bat	csplaind.bat	csplaini.bat	csplaink.bat
disdvi.exe	djpeg.exe	dmp.exe	doubside.bat
dt2dv.exe	dv2dt.exe	dvi2tty.exe	dvibook.exe
dviconcat.exe	dvicopy.exe	dvidvi.exe	dvihp.exe
dvilj.exe	dvilj2p.exe	dvilj4.exe	dvilj4l.exe
dvilj6.exe	dvipdfm.exe	dvips.exe	dviselect.exe
dvitodvi.exe	dvitomp.exe	dvitype.exe	e2pall.exe
e2pall.pl	ebb.exe	einitex.exe	elatex.exe
eplain.bat	epsffit.exe	epstopdf.exe	epstopdf.pl
etex.dll	etex.exe	evirtex.exe	extractres.bat
fixdlsrps.bat	fixfmps.bat	fixmacps.bat	fixpsditps.bat
fixpspps.bat	fixscribeps.bat	fixtpps.bat	fixwfwps.bat
fixwpps.bat	fixwwps.bat	fmtutil.exe	frlatex.bat
frtex.bat	f_name.bat	getafm.exe	gftodvi.exe
gftopk.exe	gftype.exe	gsftopk.exe	gunzip.exe
gzip.exe	hbf2gf.exe	ht.exe	htlatex.exe
httex.exe	httexi.exe	hugelatex.exe	hugetex.exe
icombine.exe	ijoin.exe	includeres.bat	inimf.exe
inimpost.exe	iniomega.exe	initex.exe	install-info.exe
ispell.exe	jadetex.exe	jpeg2ps.exe	jpegtran.exe
kpathsea.dll	kpsestat.exe	kpsewhich.exe	lacheck.exe
lambda.exe	latex.exe	libgifreader.dll	libjpeg.dll
libpng.dll	libtiff.dll	libttf.dll	lnexe.exe
ltx2rtf.exe	mag.exe	makeindex.exe	makeinfo.exe
makempx.exe	mex.exe	mf.dll	mf.exe
mft.exe	mfw.dll	mfw.exe	mktex.dll
mktex.exe	mktexdir.exe	mktexlsr.exe	mktexmf.exe
mktexnam.exe	mktexpk.exe	mktextfm.exe	mktexupd.exe
mllatex.bat	mltex.exe	mpost.dll	mpost.exe
mpto.exe	musixflx.exe	newer.exe	odvicopy.exe

odvips.exe		odvitype	e.exe	ofm2opl.exe	omega.dll
omega.exe		opl2ofm.	exe	otangle.exe	otp2ocp.exe
outocp.exe		ovf2ovp.	exe	ovp2ovf.exe	owindvi.exe
patgen.exe		pdfcslat	.ex.bat	pdfcslatexd.bat	pdfcslatexi.bat
pdfcslatexk.	bat	pdfcspla	ain.bat	pdfcsplaind.bat	pdfcsplaini.bat
pdfcsplaink.	bat	pdfdde.e	exe	pdfeinitex.exe	pdfelatex.exe
pdfetex.dll		pdfetex.	exe	pdfevirtex.exe	pdfimages.exe
pdfinfo.exe		pdfinite	ex.exe	pdfjadetex.exe	pdflatex.exe
pdfmex.exe		pdfplate	ex.exe	pdftex.dll	pdftex.exe
pdftexinfo.ex	ce	pdftops.	exe	pdftosrc.exe	pdftotext.exe
pdfvirtex.exe	Э	pdfxmlte	ex.exe	pfb2pfa.exe	physe.bat
phyzzx.bat		pk2bm.ex	ce	pktogf.exe	pktype.exe
platex.exe		pltotf.e	exe	png2pnm.exe	pnm2png.exe
<pre>pooltype.exe</pre>		ps2pk.ex	ce	psbook.exe	psmerge.bat
psnup.exe		psresize	e.exe	psselect.exe	pstops.exe
rdjpgcom.exe		regex.dl	11	rpng.exe	rpng2.exe
runht.exe		runperl.	exe	sjisconv.exe	sjisltx.bat
sq.exe		t1ascii.	exe	t1asm.exe	t1binary.exe
t1disasm.exe		t1mac.ex	ce	t1unmac.exe	t4ht.exe
tangle.exe		tex.dll		tex.exe	tex4ht.exe
texexec.exe		texexec.	pl	texhash.exe	texi2html.exe
texi2html.pl		texindex	.exe	texinfo.exe	texshow.exe
texshow.pl		texsis.t	bat	text1.bat	texutil.exe
texutil.pl		tftopl.e	exe	thaiconv.exe	thumbpdf.exe
thumbpdf.pl		tie.exe		tiff2png.exe	ttf2afm.exe
ttf2pfb.exe		ttf2pk.e	exe	ttf2tfm.exe	ttfdump.exe
unsq.exe		vftovp.e	exe	virmf.exe	virmpost.exe
viromega.exe		virtex.e	exe	vptovf.exe	weave.exe
windvi.exe		wpng.exe	9	wrjpgcom.exe	xmltex.exe
zlib.dll					
	263	File(s)	11930739	bytes	
	2	Dir(s)	792903680	bytes free	