

SoftStax™



MICROWARE®



Microware's SoftStax™
Networking Solution



the
superior
networking communications
solution

Microwave's SoftStax™

ABSTRACT

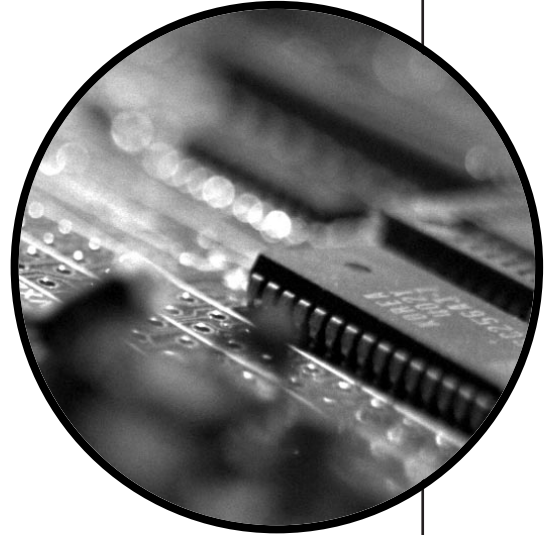
Communications software development is about more than application development. The baseline system software, which controls the microprocessor and network interface, must also be created.

Baseline components include:

- A real-time operating system (RTOS)
- One or more network interface device driver(s)
- One or more protocol stack(s) and associated programming interfaces

Today's software developers must learn the design philosophy behind each component and forge a coherent software baseline before application development can be completed. Since each component is developed using a different design philosophy, creating this baseline can be extremely challenging. The resulting application environment is often clumsy, confusing, and unnecessarily large. To make the application environment simple and understandable, developers must rewrite most, if not all, of the components under one unified design philosophy. This paper describes Microwave's SoftStax™ networking solution, the integrated communications framework for OS-9®. This solution:

- Is a completely open and specified framework
- Ensures all baseline components for the OS-9® Real-Time Operating System (RTOS) use one optimal design philosophy
- Eliminates interworking each baseline component and provides an application environment that makes development simple and more understandable



INTRODUCTION

Communications software developers face many challenges:

- Short development time
- Not enough developers
- Product reliability concerns
- Lack of effective tools to fix real-time bugs
- Cost/performance pressures
- Rapid technology advances/changes

These challenges reflect one main obstacle — the lack of an optimal software base-line that provides a simple and understandable application environment with the ability to “snap in and out” underlying network technologies as they evolve without disturbing the application. Microwave's networking solution provides a simple and understandable application environment that enables underlying network technologies to “snap in and out” without disturbing the application. More finished code is included, making it easy to write network-independent applications. This paper describes the technical detail behind Microwave's networking solution: the architecture, design philosophy, application environment, and protocol stack framework that overcomes the obstacles faced during communications software development.

Networking Solution

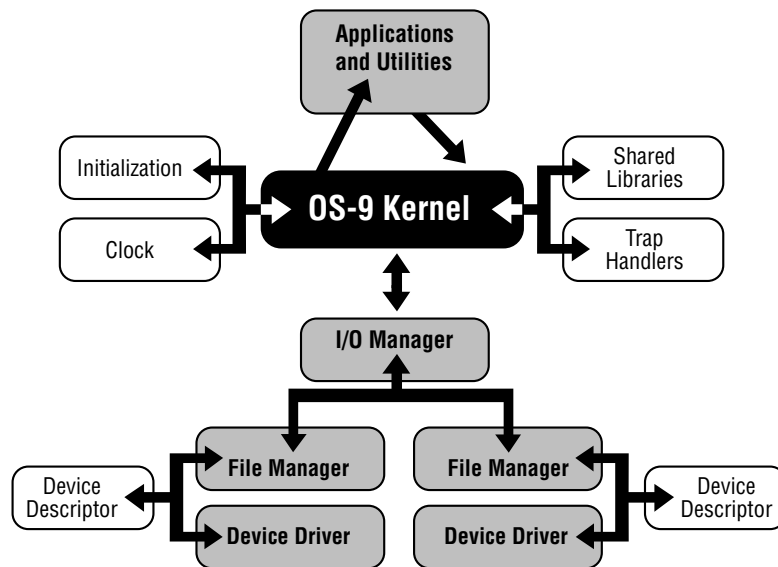
ARCHITECTURE AND DESIGN PHILOSOPHY

Samir Chatterjee and the Bell Atlantic team members each had over ten years of experience developing communications software. The tendency was to assume that services that needed to be provided had to be developed. To the Bell Atlantic team's surprise, the Microware SoftStax networking framework already implemented all the details, so the team could get to the critical tasks—creating new multimedia service network custom protocols and applications interoperable across multiple network topologies.

“The biggest problem we had to overcome using Microware’s OS-9® and SoftStax™ was proving to ourselves that communications software development could really be this easy.”

**Samir Chatterjee
Bell Atlantic Research**

Microware’s networking environment follows gracefully from the overall architecture and design philosophy of OS-9 itself. OS-9 implements a unified Input/Output (I/O) system. The programming interface used by the application is identical whether the application is using a hard drive, serial device, or network interface. This programming interface consists of calls to open, close, read, write and set/get I/O configuration information (called setstats and getstats).

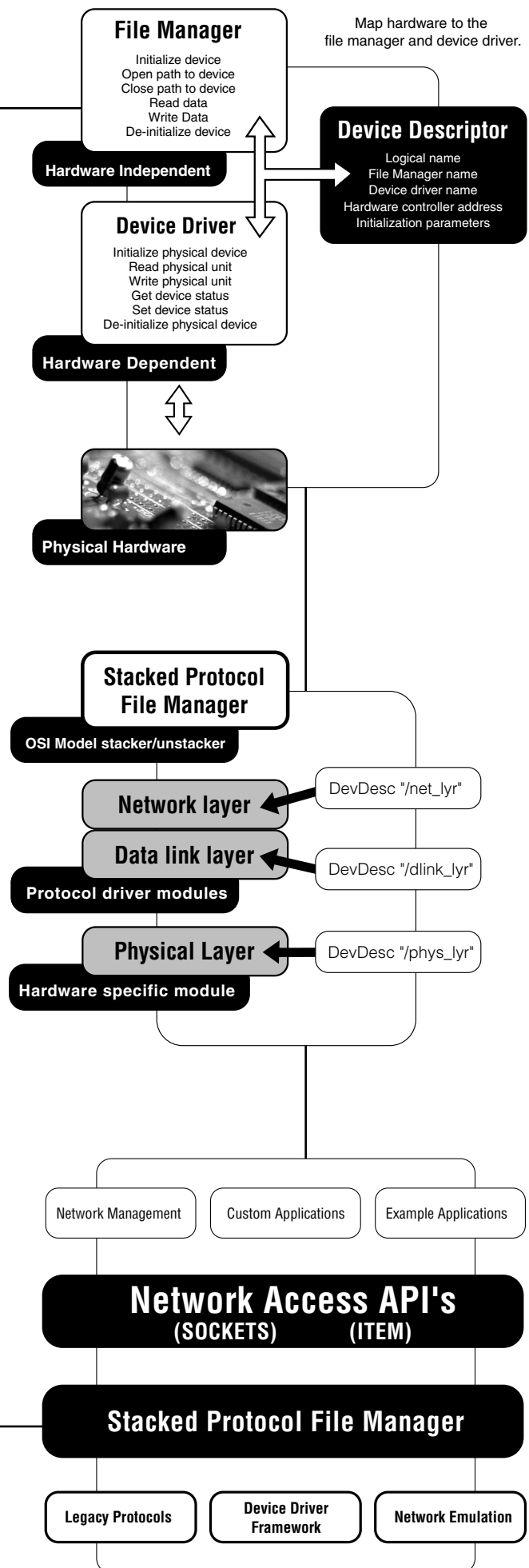


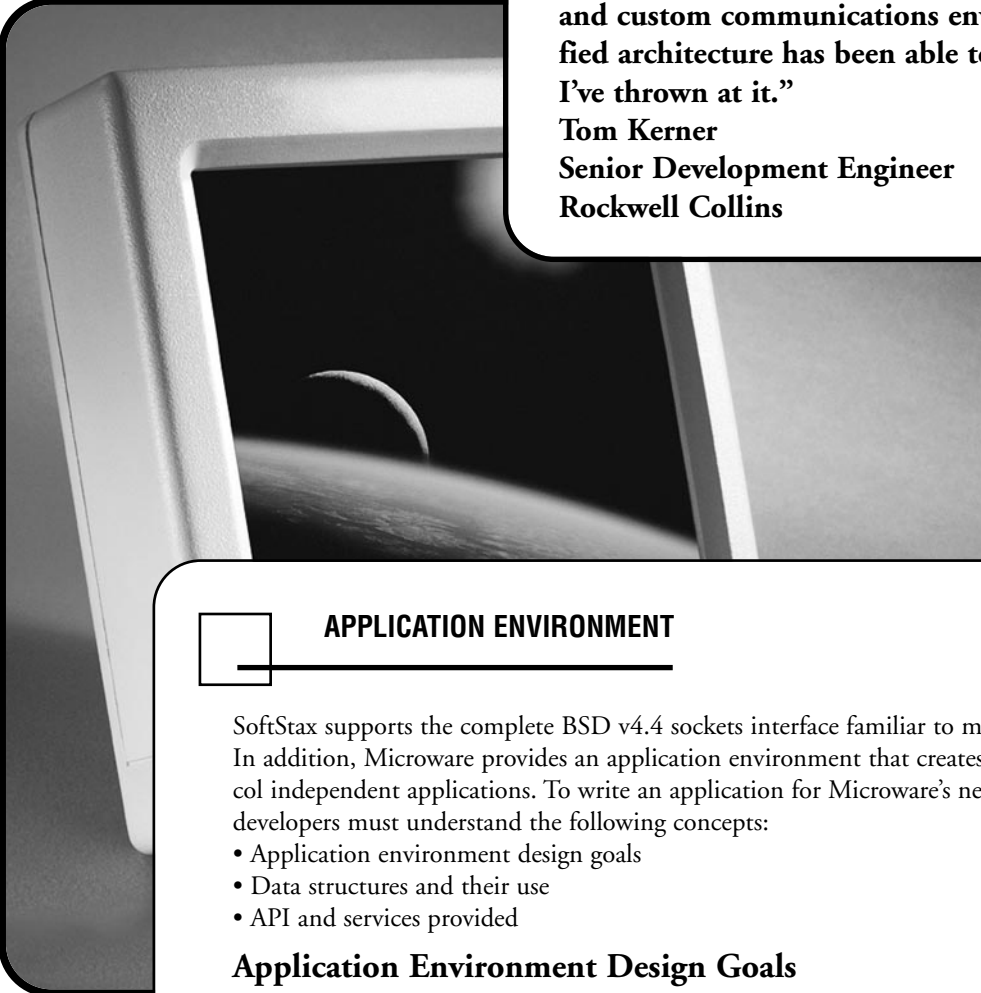
Every I/O system for OS-9 consists of a file manager, device driver, and device descriptor. The file manager performs all logical features of the specific I/O system, implementing the Hardware Abstraction Layer (HAL) for the system. The device driver controls the specific hardware, distilling driver creation down to hardware initialization, termination, and an interrupt service routine. The device descriptor is identifiable by the application that dynamically links all the modules. The application opens a path using a device descriptor module name. Then OS-9 uses the information contained in the device descriptor as a roadmap to create a link between the application, file manager, and device driver. The link created by OS-9 for the application is called a path. The application uses the resulting path to access the services provided by the I/O system. All modules in the system are fully re-entrant and position independent, two very important characteristics of an RTOS if dynamic download and upgrade facilities are to be available.

Microware's SoftStax networking solution extends the I/O system philosophy by enabling the mapping of not just one driver on a given path, but allows multiple drivers to be stacked on one another. This extension represents the implementation of the OSI Model as defined by the International Standards Organization. The OSI Model specifies abstractly the services provided within seven stackable layers and is used as the foundation design philosophy for all protocol specifications. SoftStax represents a concrete implementation of the OSI Model specification.

Since Microware's SoftStax models the OSI Model instead of "fighting" it, protocol layer implementation is easy, understandable, and interoperable with other protocol layer (or protocol driver) implementations for OS-9. It is also important to note that since the implementation for OS-9 is a natural extension to the core OS-9 kernel, Microware's integrated solution maximizes performance while minimizing footprint and CPU utilization.

Microware's environment consists of an Application Programming Interface (API) called ITEM (Integrated Telephony Environment for Multimedia), the Stacked Protocol File Manager (SPF), a template protocol driver (spproto), a network emulation driver (sploop), and various HDLC driver implementations. Network-independent application examples are also provided and ready to run for quick familiarization with the environment and providing a guideline for application development.





“We’ve been using Microware’s SofStax networking solution for more than two years in multi-protocol TCP/IP, ISDN and custom communications environments. Microware’s unified architecture has been able to handle everything I’ve thrown at it.”

**Tom Kerner
Senior Development Engineer
Rockwell Collins**

APPLICATION ENVIRONMENT

SoftStax supports the complete BSD v4.4 sockets interface familiar to many programmers. In addition, Microware provides an application environment that creates network and protocol independent applications. To write an application for Microware’s networking solution, developers must understand the following concepts:

- Application environment design goals
- Data structures and their use
- API and services provided

Application Environment Design Goals

ITEM defines the application environment of Microware’s SoftStax framework. SoftStax is an optimal software baseline, providing a simple and understandable application environment with the ability to snap in and out underlying network technologies without disturbing the application.

Simple application development — One design goal of ITEM is to eliminate the complexities involved with an application using network services. With ITEM, the applications are not forced to build pieces of network-specific messages and pass them through the API to perform call control. For example, an ATM application is not required to pass in the channel ID, bearer capability, and low-layer compatibility information elements as parameters in order to make a connection. This simplifies the application, frees the application from being network specific and does not require the programmer to be “ATM-literate.”

Easily understandable applications — A second design goal of ITEM is to use an API paradigm familiar and intuitive to the programmer while not reflecting a specific state machine. ITEM achieves this. For example, applications written using an ISDN API wouldn’t just disconnect. The application would also release after a far end disconnect or release complete after initiating disconnection. This is a reflection of the ISDN state machine transitioning from active to disconnect, release and release complete.

Network independence — The third design goal of ITEM is to specify an API and data structures, enabling applications to be network independent. ITEM enables application binaries to run across multiple network topologies without recompiling or relinking. Network independence is achieved by abstracting properties of the network.

Data Structures and Their Use

To achieve application environment design goals, data structures were created to enable the application to remain network independent. Abstracting application visible aspects of any network is the key to making network independence a reality. Abstractions for the network device and network addressing were created using structures called `device_type` and `address_type`. The third data structure in ITEM abstracts the asynchronous notification method called a `notify_type` structure. This provides a level of operating system independence.

The descriptor automatically initializes all of the parameters in the `device_type` and `address_type` structures when the path is created. Since automatic initialization occurs as an implicit kernel service, applications need not be aware of these two structures. This enables applications in their most simple form to still operate with ITEM. If required, ITEM contains API calls to get and set all variables within the `device_type` and `address_type` structures. Applications use the `notify_type` structure for network event registration and removal. Notification requests can be set through the ITEM API for:

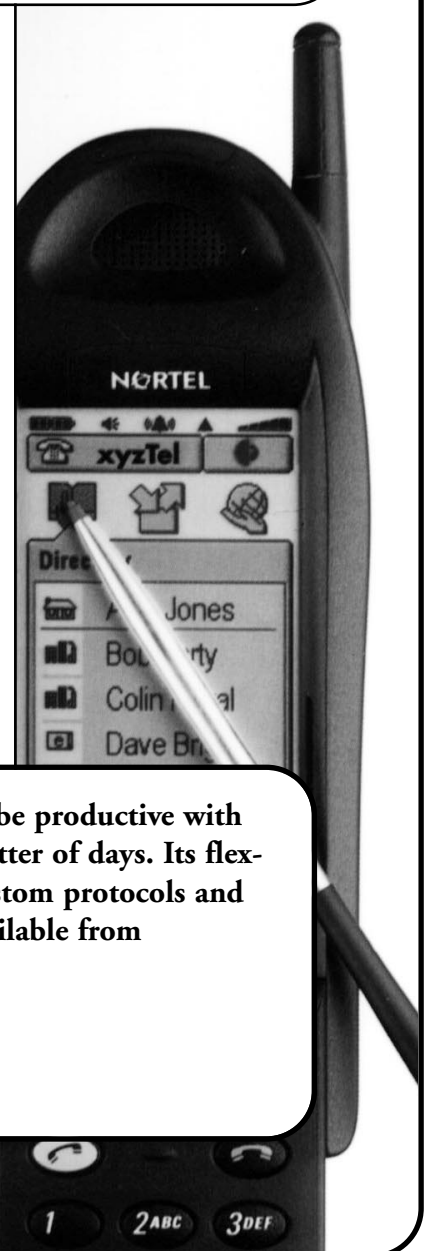
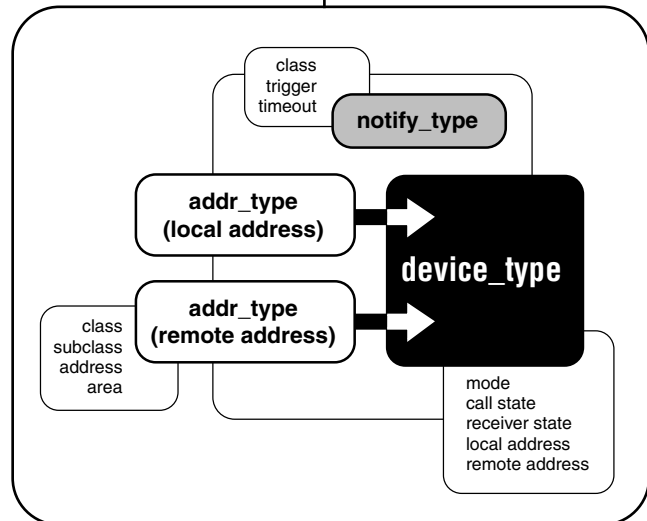
- Link down/link up
- Incoming call
- Connection active/far-end hang up
- Data available to be read
- End of MPEG-II program
- Flow control on/off
- Custom protocol or device driver network events

Application Programming Interface (API)

The API is another important characteristic of the application environment. The ITEM API is modeled after the telephone, a paradigm that everyone is familiar with. ITEM provides scalable capabilities and is simple to use. However, in cases where applications require complex network-specific services, add-on communications paks come with APIs that expose detailed access to particular network topologies. For example, SoftStax also includes a BSD4.4 compatible socket library. The advantage of this approach is that the developer knows the level of network independence for the libraries used by the application.

The ITEM API contains five main categories of service:

- Device oriented
- Path oriented
- Call control
- Data manipulation
- Asynchronous notification



“The product and training enabled me to be productive with Microware’s networking solution in a matter of days. Its flexible architecture enabled me to create custom protocols and drivers that plug into protocol stacks available from Microware and third parties.”

**Alan Granum
Development Engineer
Nortel**

Device-oriented calls – These calls manipulate individual protocol layers or device drivers. They include calls to initialize and terminate individual layers, get and set permissions for a layer, get the layer name, and get the type of service the layer provides.

Path-oriented calls – These calls manipulate entire protocol stacks for a given path. Calls to open and close incarnations of a protocol stack and to dynamically add and remove protocol layers are also available. Profiles are used to simplify the correct quality of service for connections by the applications. These profiles are identified by the application as primitives (i.e. VOICE, DATA, MPEG, IP, etc). This way, applications can request connections based on a service profile primitive. The protocol layer maps the primitive to the specific connection messages required to create the correct type of connection for the service desired.

Call-control calls – This group of calls provides call-control services required for connection-oriented networks. The framework of Microware's SoftStax allows these calls to be made successfully even if the application is running over a connectionless network, providing true portability across all types of network topologies.

Data manipulation calls – The data manipulation calls enable synchronous or asynchronous reading and writing operation. Zero copy across the user interface is available, not just with TCP/IP, but with all Microware networking protocols through the read and write mbuf calls. Data can also be read by packets or individual bytes for the convenience of the application.

| Call | Parameters | Description |
|-----------------|----------------------------------|---|
| ite_dev_attach | Name String, Mode, Handle | Initialize the device(layer) |
| ite_dev_detach | Handle | De-initialize the device(layer) |
| ite_dev_getmode | Path ID, Mode | Get permissions (read,write...) |
| ite_dev_getname | Path ID, Name String | Get device(layer) name |
| ite_dev_gettype | Path ID, Input Type, Output Type | Get device(layer) type (OOB signaling, MPEG, ...) |
| ite_dev_setmode | Path ID, Mode | Set permissions (read, write...) |

| Call | Parameters | Description |
|---------------------|---|--------------------------------|
| ite_path_open | Name String, Mode, Path ID pointer, Address Pointer | Open protocol stack instance |
| ite_path_close | Path ID | Close protocol stack instance |
| ite_path_push | Path ID, Name String | Add layer to stack |
| ite_path_pop | Path ID | Remove layer from stack |
| ite_path_profileget | Path ID, Conn Type, Profile Size, Profile Buffer | Get connection service profile |
| ite_path_profileset | Path ID, Conn Type, Profile Size, Profile Buffer | Set connection service profile |

| Call | Parameters | Description |
|---------------------|-------------------------|---|
| ite_data_read | Path ID, Buffer, Size | Read data |
| ite_data_write | Path ID, Buffer, Size | Write data |
| ite_data_avail_asgn | Path ID, Notify_type | Request notification when data available to be read |
| ite_data_avail_rmv | Path ID | Remove data available request |
| ite_data_ready | Path ID, Data Count | Return number of bytes data available to be read |
| ite_data_readmbuf | Path ID, mbuf container | Zero copy read API call |
| ite_data_writembuf | Path ID, mbuf container | Zero copy write API call |

| Call | Parameters | Description |
|--------------------|---|---|
| ite_ctl_addrset | Path ID, Local Addr_type, Remote Addr_type | Set local/remote abstract addressing |
| ite_ctl_connstat | Path ID, Device_type | Get device/addr information |
| ite_ctl_connect | Path ID, Local Addr_type, Remote Addr_type, Notify_type | Make a call (notify on connect) |
| ite_ctl_disconnect | Path ID | Hang up a call |
| ite_ctl_answer | Path ID, Notify_type | Answer call (notify on connect) |
| ite_ctl_suspend | Path ID | Put caller on hold |
| ite_ctl_resume | Path ID, Notify_type | Resume call previously on hold (notify on resumption) |

Asynchronous notification calls – Far-end hang up and protocol stack status change can also be registered by the application in addition to the asynchronous calls defined by the previous sections. The facility also allows layer-specific notifications, if required.

| Call | Parameters | Description |
|-------------------|---|--------------------------------|
| ite_fehangup_asgn | Path ID, Local Addr_type, Remote Addr_type | Notify on far-end hang up |
| ite_fehangup_rmv | Path ID, Device_type | Remove FE hang up notification |
| ite_linkdown_asgn | Path ID, Local Addr_type, Remote Addr_type, Notify_type | Notify on link down |
| ite_linkdown_rmv | Path ID | Remove link down notification |
| ite_linkup_asgn | Path ID, Notify_type | Notify on link up |
| ite_linkup_rmv | Path ID | Remove link up notification |

Using the Application Environment

Below is an example of a stack consisting of an ISDN driver, LAP-D data link layer, and Q.931 network layer.

There are three ways the application can invoke this configuration:

Explicitly, 1 call

```
ite_path_open("/isdn0/lapd/q931", READ | WRITE, &pathID, NULL);
```

Explicitly, 3 calls

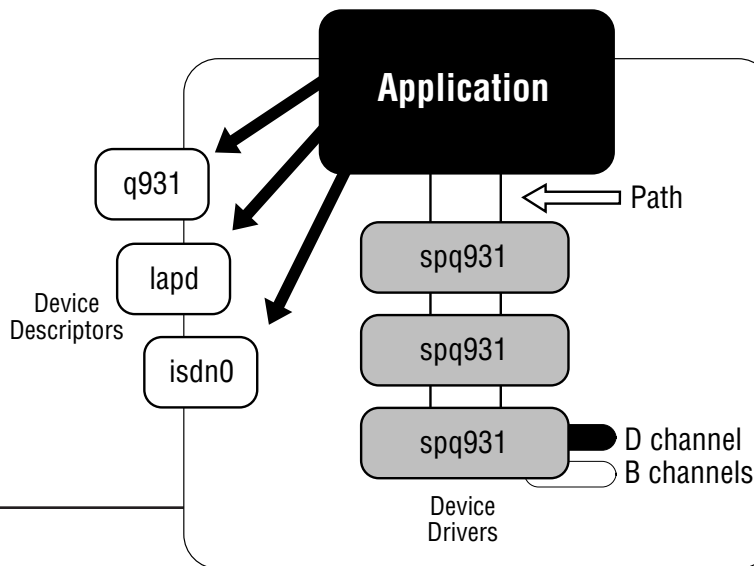
```
ite_path_open("/isdn0", READ | WRITE, &pathID, NULL);
ite_path_push(pathID, "/lapd");
ite_path_push(pathID, "/q931");
```

Implicitly

```
ite_path_open("/network", READ | WRITE, &pathID, NULL);
```

In this case, the isdn0 descriptor is configured to contain an implicit push of the /lapd/q931 stack. This descriptor is then named /network. In this manner, the application simply opens /network. New descriptors containing different protocol stacks can be loaded into the OS-9 system. This method enables the application to run over different network topologies without disruption. Addressing can be defined by using the '#' delimiter when opening each layer. Using the ISDN example above, spisdn uses D channel, splapd uses TEI/SAPI {00}, and spq931 uses 515-223-8000 for their respective addresses. The open call would look like:

```
ite_path_open("/isdn0#D/lapd#00/q931#5152238000", READ|WRITE, &pathID, NULL);
```



PROTOCOL STACK FRAMEWORK

Developers must define the following to write an application for Microware's *Soft Stax* :

- Design goals
- Driver architecture
- Optimized driver services
- Data and control flow through the architecture

Design goals

SoftStax defines the communications software framework. Microware provides the optimal software baseline that provides a simple and understandable application environment with the ability to snap in and out underlying network technologies without disturbing the application.

Optimal software baseline

The Core SoftStax environment is 20Kb RAM and 25Kb ROM for all processor architectures. The architecture was not designed for portability across operating systems. Microware's solution is a kernel extension that utilizes services unique to OS-9 to provide a run-time communications architecture that maximizes performance and minimizes footprint and CPU utilization.

Open architecture — Microware's SoftStax is completely documented and specified to allow all third-party protocol stack companies, hardware driver providers, and SoftStax users to efficiently implement their technologies for OS-9.

Protocol stack and layer interoperability — SoftStax provides one universal framework for every protocol layer. This enables protocols implemented by multiple parties to be interoperable.

"Its universal framework enabled our technologists to complete Universal Serial Bus development for Microware in just four weeks. Microware's networking solution is an easy and efficient solution for implementing Universal Serial Bus protocol technology for OS-9."

Thierry Giron

Director of Engineering

Award Software International

"Microware's SoftStax networking solution reduced the risk to our project by providing an integrated communications framework, excellent training, and quality support throughout the project. It also enabled us to build a high performance IP over ATM multimedia service network with a lower memory footprint."

Derek Noble

Product Development Manager

Nortel

Simple protocol stack development

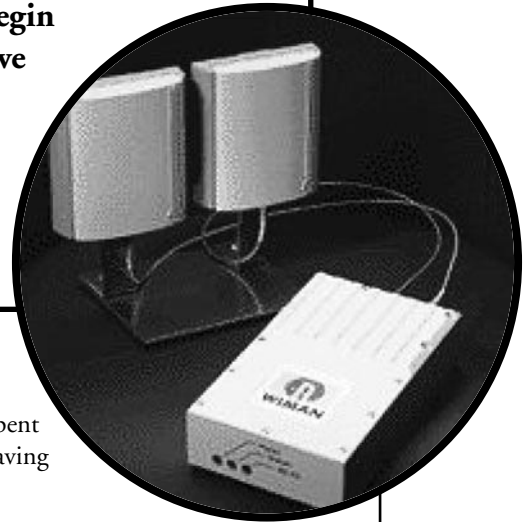
SoftStax provides an easy to learn and use framework that includes a protocol layer template driver, network emulation driver, timer services, and buffer management services. The template driver provides a "null layer" implementation to which a protocol state machine can be immediately added. The network emulation driver enables validation of protocol stacks without requiring access to the network. Timer services and buffer management services are also provided.

Easy understanding of protocol stack add-ons — Communications software development requires integration of an RTOS, application, one or more protocol stacks, and device drivers, all written to different frameworks. Microware's SoftStax enables developers to immediately understand a common baseline regardless of the Microware networking solutions product add-on.

Effective debugging of real-time problems — Microware's networking solution provides a facility for tracing the events leading up to real-time bugs. This facility is provided through a debugging library for real-time execution capture.

“Microware’s networking solution simplifies complex communications equipment problems. The off-the-shelf Communications Paks eliminate wasted effort of porting protocol stacks, enabling us to begin application development quickly. The technical support we were given was excellent. Microware provided timely and knowledgeable answers and experience to the project.”

Sharon Harris
Software Design Engineer
PowerSys



Protocol stacks available in source and binary form

Providing protocol stack binaries eliminates development effort spent porting the protocol stack to a particular RTOS environment. Having access to source code enables control over the implementation.

Plug-In Capabilities:

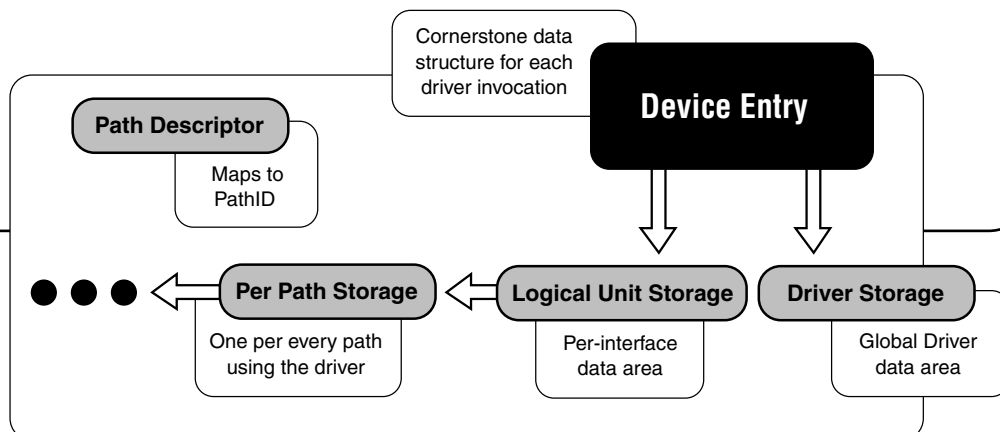
| | |
|---------------------|--------------------------------|
| BSD v4.4 TCP/UDP/IP | USB Host/Peripheral |
| ISDN (Q931, Q921) | Voice Over IP |
| X.25 (X.25, LAP-B) | Web/HTTP server |
| SNMP | SMTP/POP3 e-mail client |
| ATM Signaling | Web Browsers (Java and Native) |
| IPoA | IEEE 1394 |

Driver Architecture

Protocol driver data structures – The OS-9 kernel provides automatic allocation and initialization of data structures for a driver. This service is used by SoftStax to allocate and initialize data areas for protocol drivers without requiring creation of code to allocate and initialize data areas. OS-9 automatically creates four data structures for a driver, including the following:

- Device entry
- Driver storage
- Logical unit storage
- Path descriptor

A library is also provided to create a per path data structure for the driver, called the per path storage.



Entry points of a protocol driver:

| Entry Point | Parameters | Description |
|-------------|-------------------------|---|
| dr_iniz | Device entry | Initialize protocol state machine/HW |
| dr_term | Device entry | De-initialize protocol state machine/HW |
| dr_getstat | Device entry, param blk | Retrieve control information |
| dr_setstat | Device entry, param blk | Set control information |
| dr_updata | Device entry, buffer | Incoming PDU for processing (going up) |
| dr_downdata | Device entry, buffer | Downgoing PDU for encapsulation |

Inter-driver communication primitives:

All ITEM API calls are realized at the driver layer as DrGetstat and DrSetstat calls. Parameter blocks are formatted with the ITEM service request and associated parameters. For device drivers, the DrUpdata entry point is not used, and an interrupt service routine, which can be considered as the incoming data entry point for a device driver, is implemented.

| Macro Call | Parameters | Description |
|---------------|---|------------------------------|
| SMCALL_UPDATA | Device entry, drvr above device entry, buffer | Pass PDU up |
| SMCALL_DNDATA | Device entry, drvr below device entry, buffer | Pass PDU down |
| SMCALL_GS | Device entry, adjacent drvr device entry, param blk | Pass control request up/down |
| SMCALL_SS | Device entry, adjacent drvr device entry, param blk | Pass control request up/down |

| Macro Call | Parameters | Description |
|-----------------|---|---|
| DR_FMCALLUP_PKT | Device entry, drvr above device entry, buffer | Queue packet for incoming data processing |

Inter-driver communication primitives are implemented not as inter-process communication, but as direct jumps to the entry point of the driver above and below. This aspect is the key to a high performance system.

The DR_FMCALLUP_PKT macro minimizes the amount of time spent in an interrupt service routine by queuing the data on a receive queue for processing by the receive process.

Optimized Driver Services

Some of the issues that have a negative effect on protocol processing performance include:

- Copying data packets during transmission and reception
- Data container facility
- Timer services

Eliminating copies – Microware’s networking solution has facilities to eliminate data copying for three common scenarios:

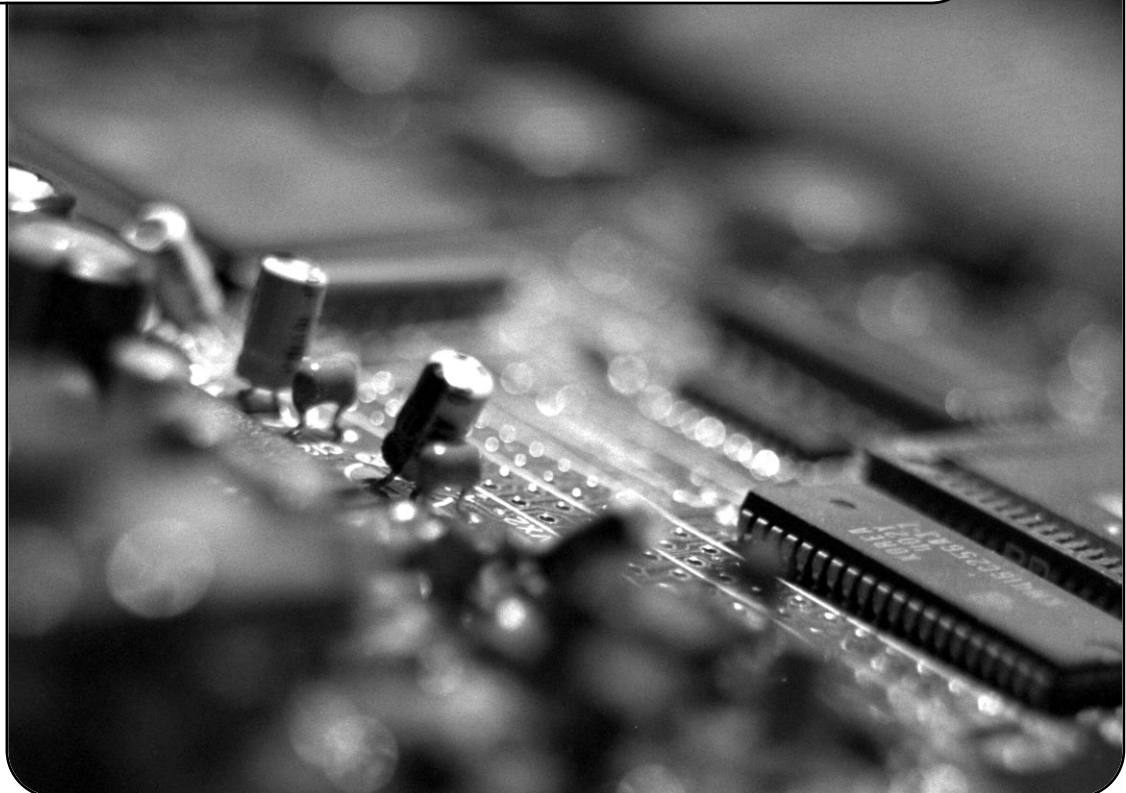
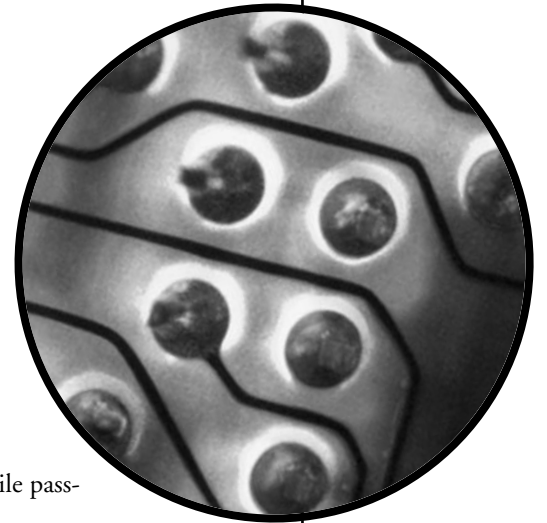
- Application reads
- Data packet storage for retransmission
- Moving or shifting data for data encapsulation

The ITEM API provides read and write mbuf calls that provide what the industry calls zero copy facilities for application reading. The Microware environment also provides other “zero copy” facilities.

1. Microware’s networking solution provides the SPF_NOFREE facility, enabling protocol drivers to keep a pointer to a single data container while passing the same buffer down for transmission instead of making a copy.
2. Microware’s networking solution uses the SPF_GS_UPDATE facility to collect protocol stack header and trailer requirements when the stack is created or modified.

This ensures that there is reserved space for headers and trailers in the data container, eliminating the extra copy or data shifting to make room for headers and trailers by each layer.

Buffer management services – Microware’s networking provides a buffer management system called mbufs. The mbuf facility is an industry standard mechanism to provide a high-performance data container allocation mechanism for protocol data units (PDUs).



FEATURES AND BENEFITS TABLE

| Feature | Benefit |
|---|---|
| Microware's Networking Application Environment | |
| Network independent | API Applications portable across network topologies |
| 3 data structure abstractions | Network independent applications |
| Based on telephone paradigm | Easy to learn and use |
| Network specific APIs w/add-ons | Detailed network service access available |
| Sync & async data reads/writes | Smaller code, simplifies application development |
| Byte or packet oriented reading | Smaller code, simplifies application development |
| Zero copy through mbuf read/write calls | High performance |
| Dynamic protocol layer pushing/popping | Flexible application development |
| '#' delimiter | Smaller code, simplifies application development |
| Networking Components | |
| File manager extension to OS-9 | Maximum performance, minimum footprint & CPU utilization |
| Application examples | Simple & understandable application development |
| Protocol driver template (spproto) | Ensures layer interoperability, less development effort |
| Network emulation driver (sploop) | Efficient application & protocol testing |
| HDLC driver sources & binaries | Less development effort |
| 25 kilobyte footprint framework | Small footprint, modularly scaleable |
| Protocol stack add-ons in source & binary | Eliminates porting effort while enabling source modifications |
| Network Oriented OS-9 Properties | |
| Process model RTOS | Secure, resistant to attack |
| Re-entrant, position independent | Simple application development |
| Dynamic download & upgrade | 100% availability even during maintenance |
| OS-9 alarms | High resolution timer service |

Facilities

| | |
|--|--|
| Structure auto-allocation & initialization | Smaller code, less development |
| Inter-driver communication macros | High performance |
| DR_FMCALLUP_PKT macro | Minimizes time spent in interrupt context |
| SPF_NOFREE “-1 copy” | High performance protocol stack operation |
| SPF_GS_UPDATE “-2 copy” | High performance protocol operation |
| Mbuf buffer management | Industry standard, high performance, less development effort |
| Timer services | High performance, less development effort |

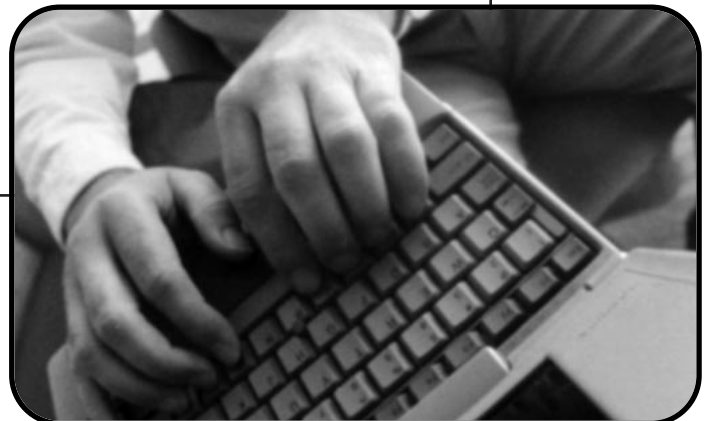
TECHNICAL SUMMARY

| System Requirements | 68K | | PowerPC | | StrongARM /ARM | | X86 | | SH | |
|------------------------------|-------|--------|---------|--------|----------------|--------|-------|--------|-------|--------|
| | ROM | RAM* | ROM | RAM* | ROM | RAM* | ROM | RAM* | ROM | RAM* |
| OS-9 kernel | 27652 | 32K | 80008 | 64K | 84232 | 64K | 60912 | 64K | 72064 | 64K |
| SoftStax networking solution | 18156 | 20K | 22680 | 20K | 21928 | 20K | 17080 | 20K | 18808 | 20K |
| Mbuf management system | 2444 | 64K ** | 6728 | 128K** | 6056 | 128K** | 4000 | 128K** | 5096 | 128K** |
| Template protocol | 3444 | 2K | 4832 | 2K | 4424 | 2K | 2896 | 2K | 3456 | 2K |
| Network emulation | 5784 | 3K | 10184 | 3K | 9480 | 3K | 6944 | 3K | 8220 | 3K |
| Serial console support | 4010 | 8K | 27080 | 20K | 28336 | 20K | 18004 | 20K | 22632 | 20K |
| Floppy/hard drive support | 10940 | 10K | 44144 | 26K | 53456 | 26K | 34624 | 26K | 60166 | 26K |
| IP stack Ethernet support | 88772 | 20K | 170K | 20K | 176K | 20K | 148K | 20K | 178K | 20K |
| PPP/SLIP | 82272 | 30K | 99K | 30K | 142K | 30K | 100K | 30K | 113K | 30K |
| Network File System client | — | — | — | — | — | — | — | — | — | — |
| Network File System server | — | — | — | — | — | — | — | — | — | — |

*RAM sizes are estimates based on a single application's access to the I/O system.

**Memory pool for buffer management minimum recommended size. This number is user configurable to any size.

— Information not available at time of publishing.



Documentation

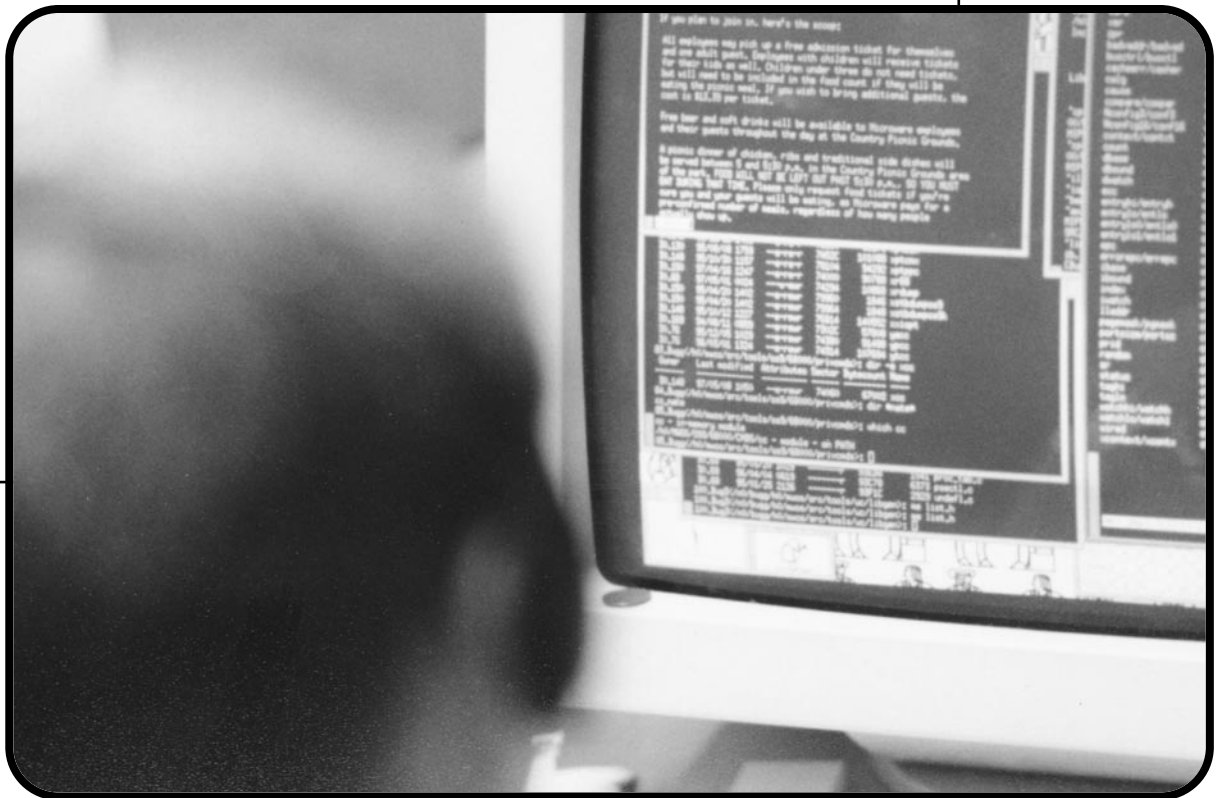
Documentation is provided in PDF format and is tutorial style for easier understanding of the product. The Microware networking solutions manual set includes:

- [Getting Started Manual](#)
- [Programming Reference Manual](#)
- [Using SoftStax Manual](#) (Microware's Networking Solution)
- [Porting Guide](#)

The [Getting Started Manual](#) explains the installation and initial configuration of the environment. The [Programming Reference Manual](#) provides syntax and semantics for all ITEM API calls. The [Using SoftStax Manual](#) provides information for the application developer. The [Porting Guide](#) targets the protocol stack or device driver developer.

CONCLUSION

The key to Microware's SoftStax networking solution is an optimal software baseline that provides a simple and understandable application environment with the ability to "snap in and out" underlying network technologies as they evolve, without disturbing the application. Microware's SoftStax enables developers to increase productivity and profitability while significantly differentiating their product in the market.



SoftStax™

Microware's SoftStax™
Networking Solution

technical
white
paper

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